CipherLab Reference Manual

Windows Embedded Handheld 6.5 Computer

9200

Version 0.8



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IMPORTANT NOTICES

FOR USA

This equipment has been tested and found to comply with the limits for a **Class B** digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communication. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

FOR CANADA

This digital apparatus does not exceed the Class B limits for radio noise emissions from digital apparatus as set out in the interference-causing equipment standard entitled "Digital Apparatus," ICES-003 of Industry Canada.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Cet appareil numerique respecte les limites de bruits radioelectriques applicables aux appareils numeriques de Classe B prescrites dans la norme sur le material brouilleur: "Appareils Numeriques," NMB-003 edictee par l'Industrie.

FOR PRODUCT WITH LASER



This laser component emits FDA / IEC Class 2 laser light at the exit port. Do not stare into beam.

SPECIFIC ABSORPTION RATE (SAR) INFORMATION

This mobile computer model 9200 has been designed to comply with applicable safety requirements for exposure to radio waves. These requirements are based on scientific guidelines that include safety margins designed to assure the safety of all persons, regardless of age and health. The radio wave exposure guidelines employ a unit of measurement known as the Specific Absorption Rate, or SAR. Tests for SAR are conducted using standardized methods with the 9200 transmitting at its highest certified power level in all used frequency bands. While there may be differences between the SAR levels of various models, they are all designed to meet the relevant guidelines for exposure to radio waves. SAR data information for residents in countries that have adopted the SAR limit recommended by the International Commission of Non-Ionizing Radiation Protection (ICNIRP), which is 2 W/kg averaged over ten (10) grams of tissue (for example European Union):

The highest SAR value for this model when tested by CIPHERLAB for use at the body position is 1.02 W/kg (10g).

SAFETY PRECAUTIONS

RISK OF EXPLOSION IF BATTERY IS REPLACED BY AN INCORRECT TYPE. DISPOSE OF USED BATTERIES ACCORDING TO THE INSTRUCTIONS.

- The use of any batteries or charging devices, which are not originally sold or manufactured by CipherLab, will void your warranty and may cause damage to human body or the product itself.
- > DO NOT disassemble, incinerate or short circuit the battery.
- DO NOT expose the scanner or the battery to any flammable sources.
- For green-environment issue, it's important that batteries should be recycled in a proper way.
- Under no circumstances, internal components are self-serviceable.

CARE & MAINTENANCE

- This mobile computer is intended for industrial use. The mobile computer is rated IP65, however, damage may be done to the mobile computer if it is exposed to extreme temperatures or soaked in water.
- When the body of the mobile computer gets dirty, use a clean, wet cloth to wipe off dust and debris. DO NOT use bleaches or cleaners.
- Use a clean, non-abrasive, lint-free cloth to wipe dust off the LCD touch screen. DO NOT use any pointed or sharp objects against the surface. Always keep the LCD dry.

- If you want to put away the mobile computer for a period of time, download the collected data to a host computer, and then remove the battery pack from the mobile computer's battery compartment. Store the mobile computer and battery pack separately.
- If you encounter malfunction on the mobile computer, write down the specific scenario and consult your local sales representative.

RELEASE NOTES

Version	Date	Notes	
0.8	June 17, 2013	Draft release	

CONTENTS

IMPORTANT NO	ГICES 2 -
For USA	3 -
For Canada	- 3 -
For Product w	/ith Laser 4 -
Specific Absor	rption Rate (SAR) information 4 -
Safety Precau	itions 4 -
Care & Mainte	enance
RELEASE NOTES	- 6 -
INTRODUCTION	
Features	2
Inside the Pac	ckage2
Accessories	2
5	Sattery5 IM Card
	ory Card
Power On/	Off Mobile Computer
	g Headset
	ommunication
	-on Cable
	le 11
USING THE 9200	MOBILE COMPUTER 13
1.1.	Battery 14
1.1.1.	Battery Status Indications
1.1.2. 1.2.	Power Management
1.2.1.	Caution of Data Loss
1.2.2.	Check Storage Space
1.3.	Keypad 18
1.3.1.	Keypad Settings
1.3.2. 1.3.3.	Alpha Key 20 Shift Key 20
1.3.4.	Function Key
1.3.5.	Programmable Keys 21
1.4.	Touch Screen 22
1.4.1.	Adjust LCD Backlight
1.4.2.	Screen Settings 23

1.4.3.	Calibration	24
1.5.	Notifications	25
1.5.1.	Status LED	
1.5.2.	Audio	-
1.5.3.	Vibrator	
1.6.	Data Capture	
1.6.1.	Barcode Reader	
1.6.2. 1.6.3.	RFID Reader Digital Camera	
	5	
	OWS EMBEDDED HANDHELD BASICS	
2.1.	Getting Started	
2.1.1.	Home Screen	
2.1.2. 2.1.3.	Title Bar Title Bar Drop-down List	
2.1.3.	Start Screen	
2.1.5.	Device Lock	
2.2.	Input Methods	
2.3.	Managing Programs	41
2.3.1.	Add a Program to Start Screen	
2.3.2.	Create a New Folder	
2.3.3.	Switch Between Active Programs	
2.3.4.	End a Program	
2.3.5.	Find a File	
2.4.	Using ActiveSync	
2.4.1.	Synchronization with Your Computer	
2.4.2.	Add/Remove Programs	
2.4.3.	Explore Device	
2.5.	Suspend & Reset	
2.5.1. 2.5.2.	Suspension Hardware Reset (Cold Boot)	
CONFIGURING 92	200 MOBILE COMPUTER	
3.1.	CipherLab Smart Shell	52
3.1.1.	Exit CipherLab Smart Shell	54
3.2.	Settings	56
3.2.1.	Connections	
3.2.2.	Personal	
3.2.3.	System	
3.3.	Device Name	
3.3.1.	Change Device Name	
3.4.	Update OS Image	66
USING 802.11 R	ADIO	69
4.1.	Wi-Fi Power	70
4.1.1.	Power On Wi-Fi via Wireless Manager	
4.1.2.	WLAN Connection	71

USING BLUETOC	ртн	. 75
5.1.	Bluetooth Power	. 76
5.1.1.	Power On BT via Wireless Manager	
5.2.	Search Devices	
5.3.	Pair Devices	. 80
5.3.1.	Pair	
5.3.2.	Unpair	
5.4.	Serial Port Service	. 83
5.5.	Object Push via Beam	. 87
5.5.1.	Send a File	. 87
5.5.2.	Receive a File	. 88
5.6.	ActiveSync via Bluetooth	. 89
USING THE PHO	NE	. 91
6.1.	Phone Power	. 92
6.1.1.	Power On Phone via Wireless Manager	
6.1.2.	SIM Card Missing	
6.2.	Phone Application	. 95
6.2.1.	Phone Interface	. 95
6.2.2.	Buttons	. 96
6.2.3.	Volume	. 96
6.3.	Phone Settings	. 98
6.4.	Making Phone Calls	102
6.4.1.	Dial a Number	
6.4.2.	Make a Call	
6.4.3.	Answer a Call	
6.5.	Configuring GPRS Network	107
USING READER (CONFIGURATION UTILITY	
7.1.	Launch Reader Configuration	112
7.2.	Configure Reader Settings	113
7.2.1.	Barcode Reader	113
7.2.2.	RFID Reader	
7.2.3.	Mifare Key	
7.2.4.	Data Output	
7.2.5. 7.2.6.	Notifications Reset to Default	
7.2.0.	Auto-start Reader Configuration	
7.2.8.	Symbology Settings	
7.2.9.	About	
USING CAMERA.		
8.1.	Camera Interface	
8.2.	Taking a Picture	129
8.3.	Shooting a Video	131
8.4.	Camera Settings	133

8.5.	Pictures & Videos	135
8.5.1.	View an Image	
8.5.2.	Playback a Video	
8.5.3.	Advanced Settings	
MORE APPLICAT	IONS	. 141
9.1.	GPS Receiver	142
9.2.	Button Assignment	143
9.2.1.	Reassign Physical Keys	
9.2.2.	Reset Physical Keys to Default	
9.3.	Mobile Ghost	
9.3.1. 9.3.2.	Create Backup Image	
9.3.2. 9.4.	Restore Backup Image Time Sync Utility	
9.5.	Signature Utility	
9.5.1.	Capturing a Signature	
9.5.2.	Viewing a Signature	
9.5.3.	Changing Signature Settings	
SPECIFICATIONS		. 161
Platform, Pro	cessor & Memory	161
Communicatio	Communication & Data Capture	
Electrical Characteristics		
Physical Characteristics		162
-	l Characteristics	
Programming	Support	163
Accessories		164
SCAN ENGINE SE	TTINGS	. 165
Symbologies S	Symbologies Supported	
RFID Tags Sup	ported	168
LASER (SE955).		. 173
	ttings	
	Dus	
AIM Code I	D - Code Characters	178
AIM Code I	D - Modifier Characters	178
2D IMAGER (SE4	500DL)	. 183
Symbology Se	ttings	183
1D Symbol	ogies	183
	ogies	
Miscellane	OUS	191
	R	
RFID Tag Defa	ult Block	193

INTRODUCTION

The 9200 Mobile Computer, powered by Windows Embedded Handheld 6.5, is light-weight, easy to use, and provides more powerful and handy tools to delivering flexibility in customization.

Specifically designed to work as an industrial PDA, the 9200 Mobile Computer provides rich options of data collection, voice and data communication, long-lasting working hours, and so on. Its large color transflective/transmissive TFT display guarantees ease in reading in all lighting conditions. Integrated with Bluetooth and 802.11b/g technologies, you may choose to include a GSM/GPRS module to gain greater speeds and optimal mobility. In particular, an integrated GPS receiver is made available for use with third-party location-based applications.

This manual serves to guide you through how to install, configure, and operate the mobile computer. The Care & Maintenance section is specifically crucial for those who are in charge of taking care of the mobile computer.

We recommend you to keep one copy of the manual at hand for quick reference or maintenance purposes. To avoid any improper disposal or operation, please read the manual thoroughly before use.

Thank you for choosing CipherLab products!

FEATURES

- Built tough to survive drop test and sealed against moisture/dust to industrial standard IP65
- Microsoft Windows Embedded Handheld 6.5 operating system with a powerful Qualcomm MSM7225-1 528 MHz processor
- 512 MB NAND flash memory to store OS and software programs
- > 256 MB SDRAM to store and run programs, as well as store program data
- One microSD expansion slot for memory card up to 4GB, and SDHC is supported up to 32GB
- ▶ Three reader options CCD, 1D laser scanner or 2D imager
- Built-in 3.0 Megapixel CMOS digital camera with white LED for flash and auto focus
- Self-definable ambidextrous side triggers
- Total wireless solution connectivity includes Bluetooth, 802.11b/g and GSM/EDGE/ UMTS/HSPA
- A 2.8" color transflective or transmissive TFT display delivering excellent visibility in all lighting conditions
- Programmable feedback including speaker and vibrator
- Built-in tools including scan engine setting tool Reader Configuration, Mobile Ghost, Button Assignment utility, etc.
- Supports Mirror Browser, Application Generator utility tools
- Accessories and peripherals include Snap-on Cable, Cradle, etc.

INSIDE THE PACKAGE

The following items are included in the kit package. Save the box and packaging material for future use in case you need to store or ship the mobile computer.

- 9200 Mobile Computer
- Rechargeable Li-ion battery pack
- Stylus
- Snap-on Cable (USB or RS-232)
- Hand Strap
- AC Power Adaptor
- LCD Protective Film
- Product CD
- Quick Guide

ACCESSORIES

- Protective Cover
- Spare Rechargeable Battery Pack
- Snap-on Cable (USB or RS-232)
- Charging & Communication Cradle

QUICK START

OVERVIEW Ð Corre 14 -GD C

No.	Description	No.	Description
1	Receiver	2	Status LEDs for scanner good read (left) and battery charging (right)
3	Touch Screen	4	Volume Buttons
5	Side Triggers, user-definable	6	Power Key
7	Scan Key, user-definable	8	Reset Button
9	Battery Cover	10	Battery Cover Latch

9200 Mobile Computer Reference Manual

- 13 Microphone
- 15 Scanning Window
- 17 Headset Jack

- 12 Charging and Communication Port
- 14 Digital Camera
- 16 Stylus Slot
- 18 Application Key, user-definable

INSTALLING BATTERY

For shipping and storage purposes, the mobile computer and the main battery are saved in separate packages.

Note: Any improper handling may reduce the battery life.

- **1.** Push down the clip on top of the battery cover to unlock it.
- **2.** Lift up and remove the battery cover.
- **3.** Insert the battery pack into the battery compartment at a proper angle (30°~45°) with the battery contact pins facing to the right.
- **4.** Press the battery down into place. Make sure that the battery is snugly fit into the compartment.
- **5.** Replace the battery cover. Fix the lower end first, then pull down the clip on top and press battery cover in until a 'click' is heard. Lock battery cover by pushing up the clip.

×

Warning:

- (1) Check that the clip on top of the battery cover is at the "lock" position before powering on the device.
- (2) For initial use, insert a charged battery, secure the battery cover in place, then press the Power key to power on the mobile computer.

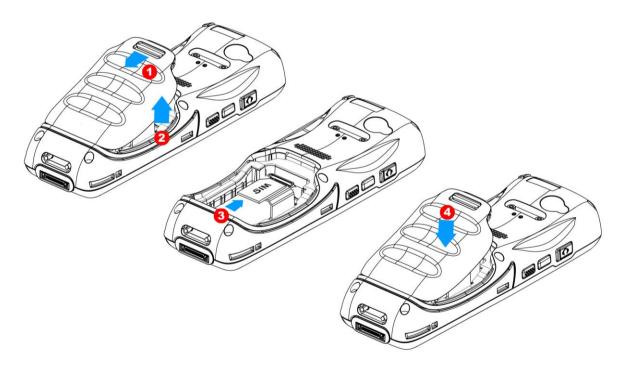
INSERTING SIM CARD

Inserting Card

- **1.** Push down the clip on top of the battery cover to unlock it.
- **2.** Remove the battery cover as well as the battery.
- **3.** Insert SIM card into the SIM card slot as the icon engraved in the battery compartment shows. Push SIM card to lock it in.
- **4.** Replace the battery cover. Fix the lower end first, then pull down the clip on top and press battery cover in until a 'click' is heard. Lock battery cover by pushing up the clip.

Removing Card

- **1.** Push down the clip on top of the battery cover to unlock it.
- **2.** Remove the battery cover as well as the battery.
- **3.** Push the SIM card. It will be ejected automatically for removal.
- **4.** Replace the battery cover. Fix the lower end first, then pull down the clip on top and press battery cover in until a 'click' is heard. Lock battery cover by pushing up the clip.



USING MEMORY CARD

The micoSD card slot is located at the top of the battery compartment.

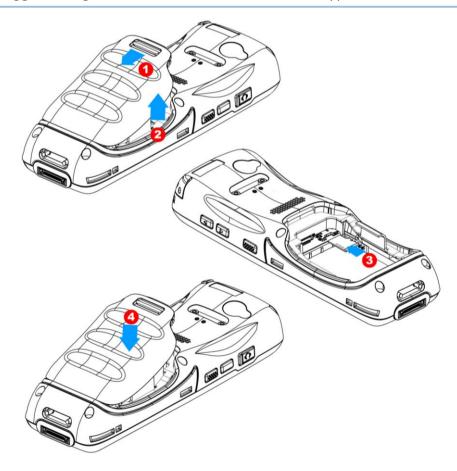
Inserting Card

- **1.** Push down the clip on top of the battery cover to unlock it.
- **2.** Remove the battery cover as well as the battery.
- **3.** Insert memory card into the micoSD card slot as the icon engraved in the battery compartment shows. Push microSD card to lock it in.
- **4.** Replace the battery cover. Fix the lower end first, then pull down the clip on top and press battery cover in until a 'click' is heard. Lock battery cover by pushing up the clip.

Removing Card

- **1.** Push down the clip on top of the battery cover to unlock it.
- **2.** Remove the battery cover as well as the battery.
- **3.** Push the memory card. It will be ejected automatically for removal.
- **4.** Replace the battery cover. Fix the lower end first, then pull down the clip on top and press battery cover in until a 'click' is heard. Lock battery cover by pushing up the clip.

Note: We suggest using Toshiba and SanDisk class 4 card types.



POWER ON/OFF MOBILE COMPUTER

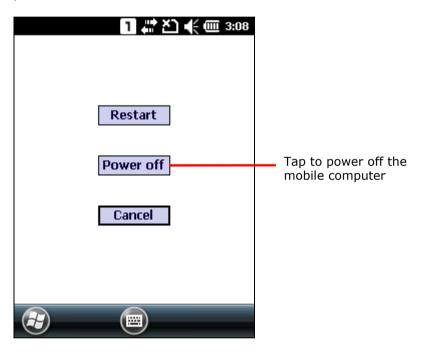
POWER ON

To power on the mobile computer, press and hold the power button 0 located on the upper right of the keypad. The mobile computer opens to show the <u>Home Screen</u>.

Note: For the mobile computer to power on, the battery cover must be secured in place.

POWER OFF

To power off the mobile computer, press and hold the power button 0 for more than three seconds. A menu will appear on-screen to allow selection between restart and power off. Make sure all user data and tasks have been stored before tapping **Power off**.



CONNECTING HEADSET

The headset jack is located on the left side of the mobile computer. You can use the headset for audio playback or communication via the phone application, audio instant messaging, etc.

- **1.** Flip up the rubber cover.
- **2.** Connect the headset to the headset jack.
- **3.** Replace the rubber cover.

Note: Make sure you use a headset that follows the CTIA standard.

CHARGING & COMMUNICATION

The main battery may not be charged to full for shipment. When you first receive the kit package, you will need to charge the main battery to full before using the mobile computer. You may use the Snap-on Cable or Charging & Communication Cradle along with a power adapter to charge the mobile computer.

Charging Time

Main battery: It takes approximately 4 hours to charge an empty battery to full. The charging LED above the screen (located on the right) will light up in red while charging and will turn green when charging is done.

When the main battery is removed, RTC retention will be maintained.

Charging Temperature

- It is recommended to charge the battery at room temperature (18°C to 25°C) for optimal performance.
- ▶ Battery charging stops when the temperature drops below 0°C or exceeds 45°C.

Operation on Battery Power

- When 802.11b/g, GSM/GPRS, and Bluetooth are all enabled on battery power, the main battery charge will drop down substantially.
- In order to prevent system shut down after the battery is drained out, we suggest that you keep a fresh battery for replacement at all times or connect the mobile computer to an external power.

USING WIRELESS NETWORKS

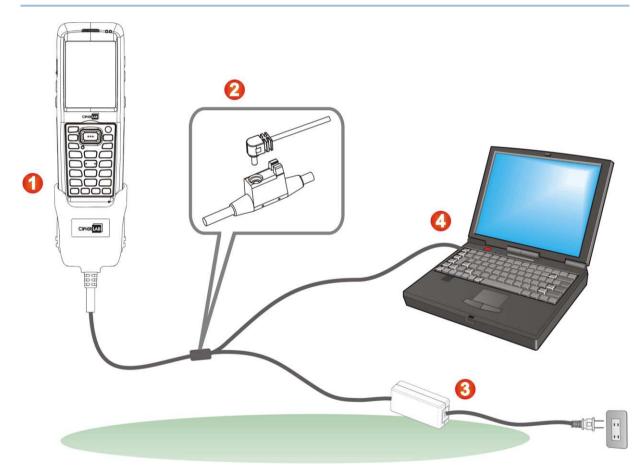
The mobile computer supports widely applied wireless technologies, Bluetooth and 802.11b/g, and is able to send/receive data in real time in an efficient way. Select GSM/GPRS modules embedded for a total wireless solution for data and voice communication.

USING SNAP-ON CABLE

- **1.** Fasten the Snap-on Charging and Communication Cable to the lower end of the mobile computer.
- **2.** Insert the adapter DC plug into the power jack on the Snap-on Cable.
- **3.** Connect one end of the power cord to the adaptor, and the other end to an electrical outlet. (Use power cord suitable for your country.)

The charging LED (left) on the mobile computer lights red while charging. The LED will turn green when charging is completed.

- **4.** If necessary, connect the USB/RS-232 end of the cable to your PC for data transmission.
- Note: You may connect the Snap-on Cable to your PC for simultaneous data communication and charging.



9200 LED Indicator	Status	Description	
Charging	Red, solid	Charging the mobile computer	
	Green, solid	Charging complete	

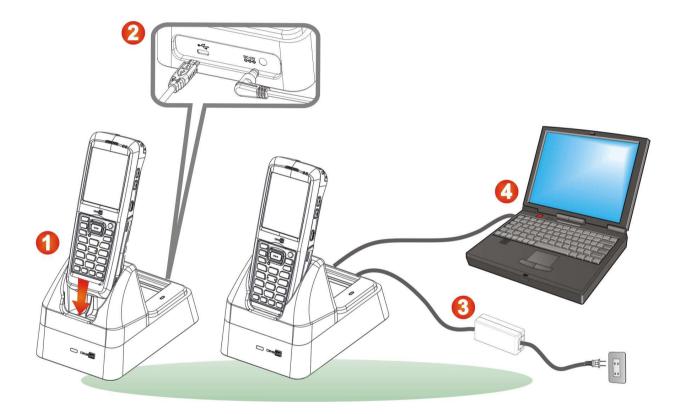
USING CRADLE

- **1.** Seat the mobile computer on the Charging and Communication Cradle.
- **2.** Insert the adapter DC plug into the power jack on the back of the Cradle.
- **3.** Connect one end of the power cord to the adaptor, and the other end to an electrical outlet. (Use power cord suitable for your country.)

The charging LED (left) on the mobile computer lights red while charging. The LED will turn green when charging is completed.

4. If necessary, connect the Cradle and your PC with the USB cable provided for data transmission.

Note: You may connect the Charging & Communication Cradle to your PC for simultaneous data communication and charging.



9200 LED Indicator	Status	Description
Charging	Red, solid	Charging the mobile computer
	Green, solid	Charging complete
	Red, blinking (2s:2s)	Charging error

Chapter 1

USING THE 9200 MOBILE COMPUTER

This chapter explains the features and usage of the mobile computer.

IN THIS CHAPTER

	ry ory	
	ad	
	n Screen	
	cations	
1.6 Data	Capture	27

1.1. BATTERY

Main Battery

The mobile computer is powered by a rechargeable 3.7 V/3300mAh Li-ion battery pack, and it takes approximately 4 hours to charge it to full from the power adaptor or approx. 8 hours using the Snap-on Cable (at 500mA). However, the charging time may vary by working condition.

Spare Battery

A spare battery is provided as an accessory. We recommend keeping a fully charged spare battery at hand in order to replace the main battery when it is nearly drained out.

Warning:

- (1) The battery cover must be secured in position. If not, the mobile computer cannot turn on by pressing the power key or wake up by pressing the scan key.
- (2) For a new battery, make sure it is fully charged before using. Always prepare a spare battery pack, especially when you are on the road.

1.1.1. BATTERY STATUS INDICATIONS

The battery pack is the only power source for the mobile computer to work. Therefore, when the main battery level goes low, you need to replace the battery pack with a charged one or charge it as soon as possible. Most of all, you should backup important data on a regular basis.

By looking at the battery status icon, you can tell the battery level remaining in the main battery – the more the white bars, the more power in the main battery. Tap the top of the screen to expand the title bar pull-down list, and then tap the battery icon to quickly access the Power Settings. Refer to <u>Title Bar Drop-down List</u>.

Alternatively, you may go to **Start Screen** | **Settings**, and tap **Power**.

Battery Icon	Description	
Ð	External power source is connected and main battery is charging.	
Ē	Main battery level is 80% ~ 100%.	
Ē	Main battery level is 60% ~ 79%.	
Ē	Main battery level is 40% ~ 59%.	
	Main battery level is 20% ~ 39%.	
C!	Main battery level is very low (0% \sim 19%) and needs charging immediately.	

Note: When the mobile computer is fully charged and battery level reaches 100%, the battery icon will change from 🗈 to 💷.

Warning:

- (1) Once the battery charge drops below 20%, the low battery notification will be displayed on the screen.
- (2) Data loss may occur with RAM during low battery condition. Always save data before battery runs out of power or keep a fresh battery for replacement.
- (3) Constant usage of the mobile computer at low battery level can affect battery life. For maximum performance, recharge the battery periodically to avoid battery drain out and maintain good battery health.

1.1.2. POWER MANAGEMENT

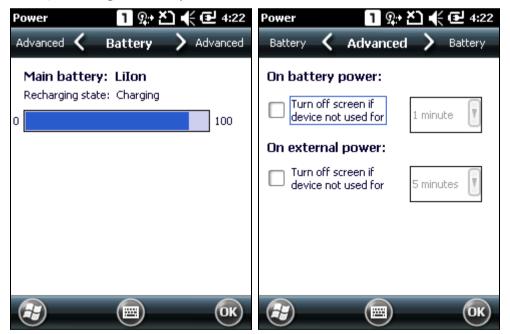
For any portable device, power management is a critical issue especially when you are on the road. Below are some tips to help you save battery power.

Warning: Using backlight, wireless connectivity, and peripheral devices while on battery power will substantially reduce battery power.

- Bring a second battery pack on the road.
- End wireless connections such as Bluetooth, 802.11b/g or GSM/GPRS which are not in use.
- Shorten the Backlight turn off time, go to Start Screen | Settings | System, and tap Screen Backlight. Refer to <u>Adjust LCD Backlight</u>.
- Disable key light function, go to Start Screen | Settings | System, and tap Keypad Backlight to select Always Off to disable keypad Backlight function.
- Go to Start Screen | Settings, and tap Power.

In the **Battery** tab, you may monitor the charging status.

In the **Advanced** tab, you may specify automatic turn-off times for the mobile computer to conserve power. When the screen is turned off, the system is in standby mode, meaning it is ready for use but not in use.



1.2. MEMORY

Flash Memory (ROM)

512 MB flash memory for storing OS (Windows Embedded Handheld 6.5) and custom application programs. Yet a portion of the memory is referred to as Flash Disk (folder), which can store data and programs that you wish to retain even after hardware reset.

Random-access Memory (RAM)

256 MB RAM for storing and running programs, as well as storing program data.

Expansion Slot

The mobile computer is equipped with one microSD card slot, which is user accessible. High capacity memory card (microSDHC) is supported.

1.2.1. CAUTION OF DATA LOSS

When the main battery is removed or drained, only the contents of RTC will be retained. All other unsaved data will be lost. To prevent this situation, always save your data and pay attention to remaining battery level.

If you want to put away the mobile computer for a couple of days, you should be aware that data loss occurs when the main battery discharges completely. Therefore, it is necessary to backup data and files before putting away the mobile computer!

1.2.2. CHECK STORAGE SPACE

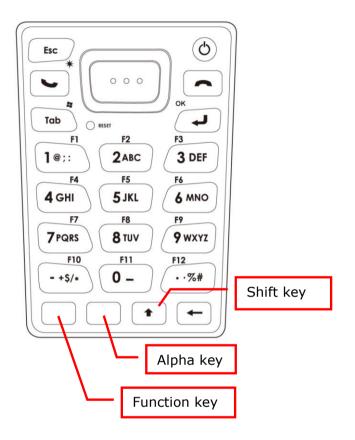
Go to **Start Screen** | **Settings** | **System**, and tap **Memory**. It displays the current capacity and usage of the onboard RAM.

- Storage memory refers to the memory allocated for file and data storage.
- > Program memory refers to the memory allocated for running programs.

Also, it provides information on the Flash Disk folder or storage card. The Flash Disk folder is part of the onboard 512 MB flash memory. Because the flash memory is non-volatile, data or programs stored in this folder will not be erased after hardware reset.

1.3. KEYPAD

The Alphanumeric keypad includes alphanumeric, call/end keys, navigation keys, function keys, and so on. This keypad is set to numeric mode by default.



1.3.1. KEYPAD SETTINGS

Go to **Start Screen** | **Settings** | **System**, and tap **Keypad Backlight** to configure related settings.

The keypad backlight is set to be automatically turned on for 5 seconds when any key is pressed. Alternatively you may have it always turned off or turned on instead. It is suggested to turn on the keypad backlight while working in a dark area; however, using backlight while on battery power will substantially reduce battery power.

Keypad Backligh 🚹 👷 🎦 📢 🎟 12:43			
Set keypad backlight behavior:			
🔿 Always Off			
🔿 Always On			
Turn off after more than 5 sec.			
🔁 🔟 ОК			

1.3.2. ALPHA KEY

This alphanumeric keypad is set to numeric mode by default. The Alpha key [a] serves as a switch key between numeric and alpha (lower-case alphabetic) input modes.

Note: Press [a] key to switch between numeric and lower-case alphabetic modes.

The alpha icon will appear on the status bar with a sequence as shown below.

Status Icon	Alpha Key	Input Mode	
1		Numbers	
a	Press [a] one time	Lower-case alphabetic characters	

Note:

- (1) Under $\begin{bmatrix} a \\ mode, use the Shift key [\hat{v}] to enter ALPHA (upper-case alphabetic) character (A or A) mode.$
- (2) If you are using the on-screen keyboard, tap CAP (Caps Lock) to switch upper-case and lower-case alphabetic modes.

1.3.3. SHIFT KEY

Status Icon	Shift Key	Input Mode	
$\boxed{1} \rightarrow \boxed{1}$	Press [1] one time	The Shift key $[\hat{\mathbf{T}}]$ modifies the next key pressed depending on the input mode.	
a → A		 In numeric mode (1), it will modify the next key pressed. In alpha (lower-case alphabetic) mode (a), it will show a single upper-case character after pressing Shift key [1] one time. 	
		For example, input "ABC", it will show "Abc.	
1 → 1	Press [û] two times (enter Shift Lock Mode)	Pressing Shift key [1] two times will lock the present input mode. (1) In numeric mode (1), it will lock numeric mode.	
a _ A		 (2) In alpha (lower-case alphabetic) mode (a), it will lock upper-case alphabetic mode (= Caps Lock). For example, input "ABC", it will show "ABC". 	

Note: It is not necessary to long press the Shift key $[\hat{T}]$.

1.3.4. FUNCTION KEY

The Function key [Fn] serves as a specified key, and the functionality of each key combination is application-dependent.

- 1) To enable this special key, press [Fn] on the keypad. Its icon **Fn** will appear on the status bar.
- 2) Now press another key to get the value of key combination (say, press [1] to get the value of F1).
- 3) To get the value of another key combination specified by the function key, repeat step 2.
- 4) To disable the special key function, press [Fn] again, and the icon \mathbf{Fn} will go off.

Note: It is not necessary to long press the [Fn] key.

The default [Fn] key combinations are defined as below:

Key Combination	Action
[Fn], [1] = F1	Softkey 1
[Fn], [2] = F2	Softkey 2
[Fn], [3] = F3	Talk
[Fn], [4] = F4	Minimize current active window
[Fn], [5] = F5	n/a
[Fn], [6] = F6	Volume Up
[Fn], [7] = F7	Volume Down
[Fn], [8] = F8	*
[Fn], [9] = F9	#
[Fn], [0] = F10	Record

Note: Press the [Fn] key first, and then press the second key for a specific function.

1.3.5. PROGRAMMABLE KEYS

The following keys are user-definable. They can be defined to serve as another key or to serve as a shortcut to launch a specific program. See Button Assignment utility for more details.

- Two side triggers
- Application key
- [-] (Hyphen key)
- [.] (Period key)

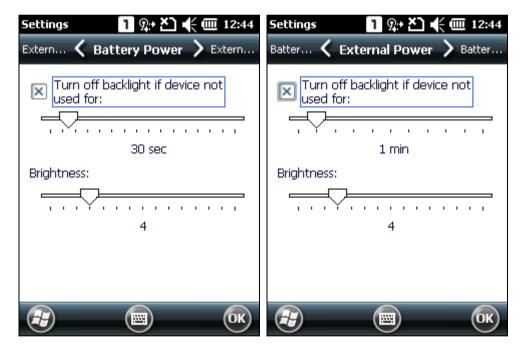
1.4. TOUCH SCREEN

The mobile computer comes with a 2.8" TFT graphic LCD, 240 by 320 pixels resolution (QVGA). The LED backlight of screen, which helps ease reading under dim environments, can be controlled manually and automatically.

Warning: Using backlight while on battery power will substantially reduce battery power. It is suggested to dim the backlight while working in a well-lit area or automatically turn off the mobile computer when not in use.

1.4.1. ADJUST LCD BACKLIGHT

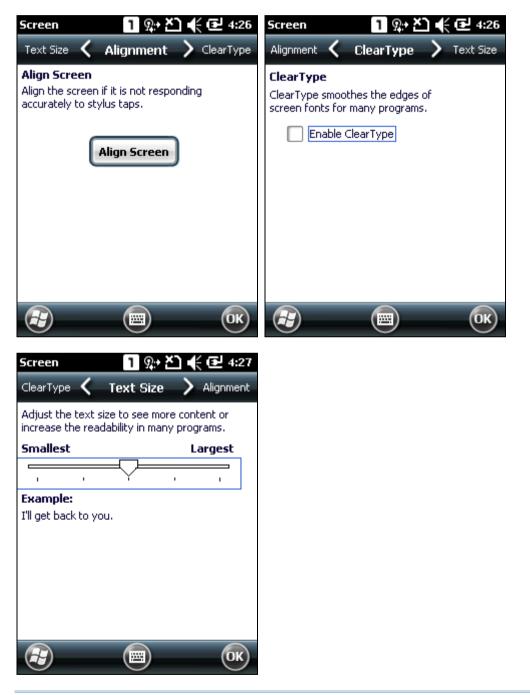
Go to **Start Screen** | **Settings** | **System**, and tap **Screen Backlight** to configure related settings. In the Backlight/External Power configuration screen, you can select the **Turn off backlight if device is not used for** check box to disable the backlight function, and select the time from the related drop-down list to control the backlight disabled time. You can also set the backlight brightness by dragging the slider to the right (for brightness increase) or left (for brightness decrease).



1.4.2. SCREEN SETTINGS

The LCD is also a touch screen that can be calibrated through screen alignment.

Go to **Start Screen** | **Settings** | **System**, and tap **Screen** to configure related settings. You may re-calibrate the touch screen, smooth the font edges or adjust the text size displayed on the screen if necessary.



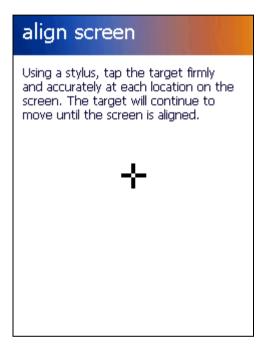
Warning: DO NOT use any pointed or sharp objects to move against the surface of the screen.

1.4.3. CALIBRATION

The mobile computer's touchscreen needs to be calibrated after a period of use to ensure its accuracy. Calibration will align a set of coordinates on the touch panel and LCD underneath.

Tap **Settings** | **System** | **Screen** to open the Alignment tabbed page. Tap **Align Screen** to start touchscreen calibration. Use the stylus to tap the crosshairs one by one to perform calibration.

When calibration is completed, the alignment screen will close.



1.5. NOTIFICATIONS

1.5.1. STATUS LED

Two LED indicators located above the touch screen provide information about charging status, scanner light beam, and scanner "Good Read" during data collection.

LED Indicators		Status	Description
Left	Charging	Green, solid	Charging complete
		Red, solid	Charging the mobile computer
	Scanner decode	Green, flash once	Good read
Right	Scanner beam	Orange, on while scan key is pressed	Scanner laser beam sent out

Note: For Scanner decode and Scanner beam LED to function, LED notification must be enabled in Reader Configuration. See <u>Enable LED Notification</u>.

1.5.2. AUDIO

The speaker is used to play sounds for events in Windows and programs, or play audio files such as .WAV files. In addition, it can be programmed for status feedback. In noisy environments, you may consider connecting a CTIA headset instead. A headset jack is provided on the left side of the mobile computer, which is a 3.5 mm DIA stereo earphone jack. The mobile computer also supports using Bluetooth headsets.

Go to **Start Screen** | **Settings**, and tap **Sounds & Notifications** to configure related settings.



1.5.3. VIBRATOR

The mobile computer is integrated with a vibrator, which is software programmable for tactile feedback. This can be helpful when working in noisy environments.

Tap the top of the screen to invoke the title bar drop-down list, and then tap the volume setting icon to change the system volume or phone ringing volume. You may mute it or have it set to vibrate instead.



Note: You may switch the volume settings between On, Vibrate and Off in the Volume control screen. The volume adjustment slider bar is only available for adjustment in volume "On" mode.

1.6. DATA CAPTURE

1.6.1. BARCODE READER

A selection of scan engines is available for delivering flexibility to meet different requirements. Depending on the scan engine integrated, the mobile computer is capable of scanning barcodes of a number of symbologies that are enabled by default while running the ReaderConfig.exe utility. If you need to scan barcodes that are encoded in a different symbology, enable the symbology first.

1.6.2. RFID READER

By selection, the mobile computer provides an RFID reader for decoding RFID tags. To ready the mobile computer to read such tags, select the RFID label in the Reader Configuration Utility.

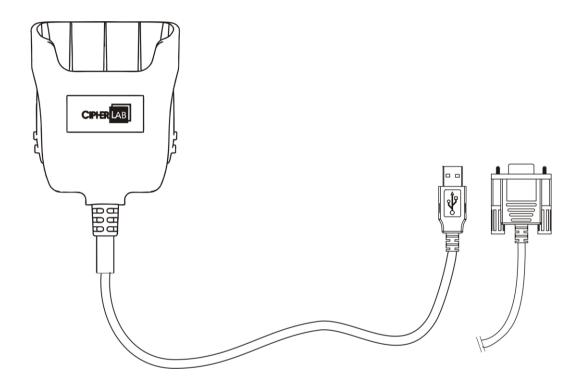
1.6.3. DIGITAL CAMERA

An integrated 3.0 megapixel CMOS camera in the mobile computer is specifically designed for collecting image data. We provide an image capture utility that is specifically designed to turn on the camera and capture images.

1.7. SNAP-ON CHARGING & COMMUNICATION CABLE

The Snap-on Charging & Communication Cable provides a convenient way to charge your mobile computer and also connect it to your PC.

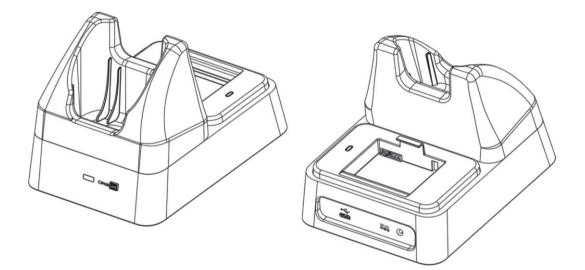
- Slide and "click" to attach; press release buttons and pull to detach
- Connects the mobile computer and PC through USB or RS-232
- Provides DC adapter jack on cable for charging the mobile computer
- Completes charging in approximately 8 hours
- LED on mobile computer shows charging status
- Adapter input 100-240VAC, 50/60Hz; output 5VDC/4A



1.8. CHARGING & COMMUNICATION CRADLE

The Charging & Communication Cradle charges your mobile computer and a spare battery at the same time. You may also use the cradle for data transmission between your PC.

- Presents charging compartment for mobile computer and spare battery
- Provides microUSB socket on the back for data transmission with PC
- Supports USB Host Mode via a USB OTG cable
- > Provides DC adapter jack on the back for charging the mobile computer
- Completes charging in approximately 4 hours
- Front LED shows charging status for mobile computer
- Side LED shows charging status for spare battery
- Adapter input 100-240VAC, 50/60Hz; output 5VDC/3.3A



Chapter 2

LEARNING WINDOWS EMBEDDED HANDHELD BASICS

This chapter mainly describes the basic skills to work with the 9200 Mobile Computer. The add-on utilities for applications regarding data collection, processing, and transmission, are introduced in the following chapters.

The mobile computer is specifically designed for real-time data collection in the Windows Embedded Handheld 6.5 environment. It won't take long for any Windows user to get familiarized with it. Keep these basic skills in mind and explore this Windows Embedded Handheld device at ease.

- Tap an item to select it.
- Tap and hold an item to see a menu that enables tasks, such as cut, copy, rename, delete, etc.
- ▶ Tap ♥ at the bottom of the screen to close an active window, a dialog box, or a running application.
- Tap at the bottom of the screen to save the current settings and exit the application (or minimize the window in some applications).
- > Tap \bigcirc at the bottom of the screen to return the previous menu.
- ▶ Tap 🤩 at the bottom of the screen to open the Start Screen.

IN THIS CHAPTER

2.1 Getting Started	32
2.2 Input Methods	
2.3 Managing Programs	41
2.4 Using ActiveSync	44
2.5 Suspend & Reset	48

2.1. GETTING STARTED

2.1.1. HOME SCREEN

When the mobile computer is fully charged, press the Power key for three seconds to turn on the mobile computer and wait for the **Home Screen** to come up.

Scroll the **Home Screen** up and down to highlight a desired application. The additional information or items will appear sideways, and softkey bar will be available at the bottom of the screen as well.

Title Bar	_	
	1 👷 🎦 🗲 🎟 12:47	
	getting started	
	phone	
	voicemail	 Application Icon
	12:47 AM SIM	
	text	 Application Info.
	e-mail	
	calendar	
Softkey bar	Contacts Set	

If you are using the mobile computer for the first time, there are a couple of things to do after the **Home Screen** comes up. The Getting Started wizard will walk you through e-mail setup, changing the background image, etc.

- Go to **Start Screen** | **Settings**, and tap **Home** to change theme, background, and status items shown on the **Home Screen**, etc.
- Go to Start Screen | Settings, and tap Clock & Alarms to select time zone, change local time, set alarms, etc.

2.1.2. TITLE BAR

The icons at the top of the screen are explained below.

lcon	Description
ē	External power source is connected.
	Battery power remaining: more bars indicate more power in the battery.
1 a	Keypad is in default numeric mode or alphabetic mode.
11	Shift $[\hat{u}]$ is enabled in numeric mode/numeric lock mode.
ΑΑ	Shift $[\hat{u}]$ is enabled in alpha mode/alpha lock mode.
Fn	Function mode is enabled.
-≪ - 4× 🚇	Volume status: On, off, or vibrate.
<u>ک</u>	SIM card is missing. You can still make emergency calls if your service provider supports it.
G	GPRS service available.
С 111	GPRS connection is established.
8	EDGE service available.
	EDGE connection is established.
3G	UMTS (3G) service available.
	UMTS (3G) connection is established.
B	HSPA service available.
	HSPA connection is established.
Cal	Incoming call.
C!	Missed call.
∀ x	Antenna signal status: Phone power off.
<u>۲</u> !	Antenna signal status: PIN Code required for powering on the Phone.
▼	Antenna signal status: phone power on; the more bars, the stronger the signal.
	Connection is active.
P	Wi-Fi Network is detected (but not connected).
<u>9</u> .+	Wi-Fi Network is connected.
*	Reminder for an alarm or appointment is active.
•••	Receiving Bluetooth beams.
D	System notification icon.
×	E-mail/text message is received.
▲	Roaming.

2.1.3. TITLE BAR DROP-DOWN LIST

The title bar drop-down list is hidden at the top of the screen, and can be expanded by tapping the title bar:



Drag the drop-down list to left or right to view all the icons.



Description

Tap it to zoom in or zoom out of current view.

Tap it to check the connections status. You may configure the settings through **Wireless Manager**.

Tap it to check the phone status. You may configure the settings through **Wireless Manager**.

Tap it to show detected networks for Wireless local area networking (WLAN) connection, which is not available until Wi-Fi power is turned on through **Wireless Manager**.

Tap it to change the system volume. You may mute it or have it set as vibrate instead.

Tap it to monitor the charging status and change the power scheme.



Tap it to submit customer feedback to Microsoft for improving Windows Embedded Handheld software.

Tap it to view the reminder for an alarm or appointment.

Chapter 2 Ошибка! Используйте вкладку "Главная" для применения 🗆 🗆 1 к тексту, котор

Tap it to receive incoming Bluetooth beams.
 Bluetooth A2DP profile is in use. Tap it to access the Bluetooth devices list.
 Tap it to view a missed call.
 Tap it to check a new e-mail.
 Tap it to check a new voicemail.
 Tap it to send an SMS text message.
 Speakerphone is on.
 Tap it to access the Bluetooth configuration.
 Tap it to configure ActiveSync connection settings.
 Roaming is on.

2.1.4. START SCREEN

Tap O to open the **Start Screen**. You can tap to access application programs and useful utilities developed by CipherLab, or configure system settings.



The icons provided on the Start Screen are depicted as follows:

lcon	Name	Description
	Home (Today)	Opens the Home Screen.
	Phone	Launches the mobile computer's phone.
%	Text	Sends SMS text messages.
	E-mail	Writes and sends emails.
2	Contacts	List all of your contacts, including e-mail and instant messenger contacts; similar to the phone book on a cell phone.
*	CipherLab Utilities	This folder contains more CipherLab-developed applications that are preinstalled on the mobile computer and which strengthen the user's system management.

Chapter 2 Ошибка! Используйте вкладку "Главная" для применения 🗆 🗆 1 к тексту, котор

Ø	Internet Explorer	Browses world wide web.
(1)	Wireless Manager	Quick sets the power for phone, Bluetooth and Wi-Fi, and opens each of the settings pages.
30	Calendar	Creates and manages events, meetings, and appointments.
$\mathbf{\hat{R}}$	Settings	Accesses system settings.
	Getting Started	Opens Getting Started application to set OS basic features.
	Pictures & Videos	Views pictures and plays videos downloaded, copied or taken with the built-in camera.
	Camera	Takes pictures and shoots videos.
	Windows Media	Plays audio/video files.
2	Marketplace	Not available; Marketplace for Mobile service was terminated on 22nd May 2012.
	Messenger	Provides IM service.
2	Windows Live	Accesses Windows Live services (such as Hotmail) or searches world wide web.
	MSN Weather	Checks the weather of your locale and other parts of the world.
+ =	Calculator	Performs mathematical calculations.
3	Notes	Creates notes by typing on the physical keypad or on-screen keypad.
	Tasks	Creates, tracks, and manages tasks.

9200 Mobile Computer Reference Manual

1	Adobe Reader LE	Browses PDF files.
P	File Explorer	Browses and manages the files on local storage.
3	ActiveSync	Synchronizes Microsoft Office Outlook data between the mobile computer and another Windows-based computer.
	Internet Sharing	Shares the mobile computer's mobile data connection with another computer through a USB or RS-232 cable.
4-4-	Task Manager	Monitors the active applications and CPU/memory usage on the mobile computer.
	Search Phone	Searches contacts, files and other data on the mobile computer.
?	Help	Accesses OS online help.
<u>_</u>	Remote Desktop Mobile	Connects to a remote computer.
2-5	Alarms	Opens Clock & Alarms application to:
(\prec)		Set date, time, time zone for your locale.
~~~		Set and manage alarms.
	Bing	Opens search engine.
•		<ul> <li>Confirmation for service agreement is needed before first use.</li> </ul>
~~~	MSN Money	Checks stocks.
	Games	Opens Windows Embedded Handheld games.

Chapter 2 Ошибка! Используйте вкладку "Главная" для применения 🗆 🗆 1 к тексту, котор

2.1.5. DEVICE LOCK

By default, the device is unlocked. You may lock the mobile computer to prevent unintended operation. When locked, it will not respond to screen touch or keypad input until it is unlocked again. However, on the Lock screen you can still monitor the device status on the title bar. If the Lock screen is enabled, the Volume adjustment keys on the left side will be unavailable.

Lock 9200

Open **Start Screen**, and tap the lock icon ⁽¹⁾ on the softkey bar to protect your mobile computer.

Password Lock

You may further apply password protection to block unauthorized access. Go to **Start Screen** | **Settings**, and tap **Lock**.

- Simple PIN: Set up a password (4-digit at least)
- Strong alphanumeric: Set up a strong password (7-character at least)

Unlock 9200

Drag the lock slide to left or right of the unlock screen.

Note: For the Simple PIN password to Lock screen, the password can not be a sequence of numerals (e.g. 1111 or 1234), and cannot contain uppercase/lowercase letters or punctuation.



2.2. INPUT METHODS

The keyboard icon at the middle bottom of the screen is for Software Input Panel (SIP). Tap the icon to show or hide the on-screen keyboard.

Data entry can be performed by the following methods.

Physical Keypad

Type with the physical keypad on the mobile computer.

Data Capture

Scan barcode in applications, e.g. Notes, Reader Config, etc.

Software Keypad

Type or write using SIP (Soft Input Panel):

Tap the SIP button on middle softkey bar to show or hide the input panel.



2.3. MANAGING PROGRAMS

Tap the **Start** button to open the **Start Screen**. Tap a program to launch it. To add a new program or subfolder to the **Start Screen**, you can either use **File Explorer** on the mobile computer or **ActiveSync** on your PC. See <u>Using ActiveSync</u> for how to operate via ActiveSync.

Warning: To avoid making any changes to the program configurations by accident, we recommend you to use **Copy** and **Paste Shortcut** rather than **Cut** and **Paste**.

2.3.1. ADD A PROGRAM TO START SCREEN

1. Tap **Start Screen** | **File Explorer**.

- **2.** Navigate to find the program of interest.
- **3.** Tap and hold the program and select **Copy** from the pop-up menu.
- **4.** Navigate to the Programs folder My Device**Windows\Start Menu\Programs**.
- **5.** Tap and hold any blank spot on the screen and select **Paste Shortcut** from the pop-up menu. The new program will be added to the Programs folder.
- 6. Open Start Screen. The newly added program will appear now.

2.3.2. CREATE A NEW FOLDER

- 1. Tap Start Screen | File Explorer.
- **2.** Navigate to the location which you would like to create a new folder.
- **3.** Tap **Menu** | **New Folder** and a subfolder will be created.

OR

Tap and hold any blank spot on the screen and select **New Folder** in the pop-up menu.

2.3.3. SWITCH BETWEEN ACTIVE PROGRAMS

1. Tap Start Screen | Task Manager.

- **2.** Select which running program to use.
- 3. Tap Menu | Switch To and the program will be maximized on-screen

OR

Tap and hold the program of interest and select **Switch To** in the pop-up menu.

2.3.4. END A PROGRAM

In general, the system manages memory automatically, and there is no need to exit a program in order to open another or to conserve memory. However, random access memory (RAM) may be used up when too many programs are running simultaneously. As a result, it will slow down system operation or cause program errors. In this case, you should exit one or more of the running programs to release memory. In order to use memory in a more efficient way, you are recommended to exit a program once it is no longer in use.

Warning: Always remember to save data or settings before you exit a program.

Tap \bigotimes to close an active window, a dialog box, or a running application.

Tap \bigcirc to save the current settings and exit the application (or minimize the window in some applications). If the button is not displayed on the softkey bar, press **OK** on the physical keypad.

Note: Some programs come with an associated icon on the softkey bar. You may tap the icon and tap End Task to end the active program.

1. Tap Start Screen | Task Manager.

- **2.** Select a running program to stop.
- 3. Tap **End Task** on the softkey bar and the program will be closed.

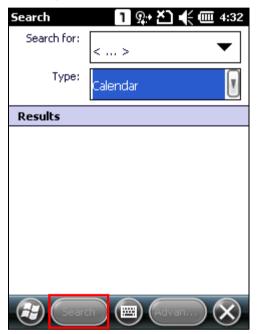


2.3.5. FIND A FILE

1. Tap **Start Screen** | **Search Phone**.

2. In the "Search for" box, enter the file name, keyword, or other information you want to search for. If you have searched for this item before, tap the drop-down list and select it.

In the "Type" box, select a data type to help minimize your search. If the data type of your file is other than listed, you may try "Larger than 64 KB". However, if the target file is less than 64 KB, it will not be searchable.



- 3. Tap Search.
- **4.** In the Results list, tap the item you would like to open.

2.4. USING ACTIVESYNC

Microsoft's syncing tools enables users to update or back up the data on their handheld devices to desktop computers.

Two syncing tools are featured by Microsoft - ActiveSync and Windows Mobile Device Center (WMDC). Which tool to use depends on which OS is running on your PC:

0.S.	Syncing Program
Windows Vista, Windows 7, Windows 8	wmdc 🥯
Windows XP SP3 or earlier	ActiveSync 🔇

ActiveSync and WMDC are downloadable from Microsoft's website. Download and install the right one on your PC. Before syncing your PC and device, make sure your PC has the appropriate syncing tool installed.

Hereafter in this manual, we will focus on ActiveSync only. For WMDC usage, see its documentation or help file.

2.4.1. SYNCHRONIZATION WITH YOUR COMPUTER

- **1.** Follow these instructions for initial ActiveSync operation:
 - Connect the mobile computer and your PC with the Snap-on Cable or Cradle. Turn on the mobile computer.
- **2.** Your computer will automatically detect the USB device.
- **3.** Select which partnership to set up. If you want to synchronize data between the mobile computer and your personal computer, select Standard Partnership; otherwise, select Guest Partnership
- **4.** Wait a few seconds for the mobile computer to get connected (and synchronized if a Standard Partnership is selected).

Note: For ActiveSync via Bluetooth, refer to Using Bluetooth.

2.4.2. ADD/REMOVE PROGRAMS

On your PC, open ActiveSync and click **Tools** | **Add/Remove Programs** to install a program that is designed to be used on a mobile device running Windows Embedded Handheld. If a previously installed user program is no longer desired, you may also remove it from the system.

🛞 Microso	oft ActiveSync	
<u>F</u> ile <u>V</u> iew	<u>T</u> ools <u>H</u> elp	
🚫 Sync	<u>O</u> ptions <u>S</u> chedule	
Guest	Security	🛧 Add/Remove Programs
Connected	Add Server Source Add/Re <u>m</u> ove Programs Explore Device	Select a program's check box if you want to install it on your mobile device, or clear the check box if you want to remove the program from your device.
Information	Advanced Tools	Note: If a program that you installed is not listed, the program was not designed to be used on your mobile device.
	(Type) blacks	□
		Space required for selected programs: 0.0 K Space available on device: 215,680.8 K Image:

Aside from using the **Add/Remove Programs** menu option to manage programs, you can also install and remove programs by copying and pasting the installation file (or executable file) to the location of interest.

Alternative for Installing New Programs (Copy & Paste)

Follow these steps to install a new program manually.

- 1. Establish USB connection between your mobile computer and your PC.
- 2. On your PC, open ActiveSync and click **Explore** on the taskbar.
- 3. Navigate to the target folder, e.g. the Programs folder (\Windows\Start Menu\ Programs), depending on where you wish to access the program.
- **4.** Navigate through file folders on your computer to find the new program (.CAB, .EXE, etc.)
- 5. Right-click the program and select **Copy** from the pop-up menu.
- **6.** Re-open the target folder in step 3. Right-click anywhere blank and select **Paste** from the pop-up menu.
- **7.** On the mobile computer, tap the pasted file to start installation or execute the application.

Alternative for Removing Programs

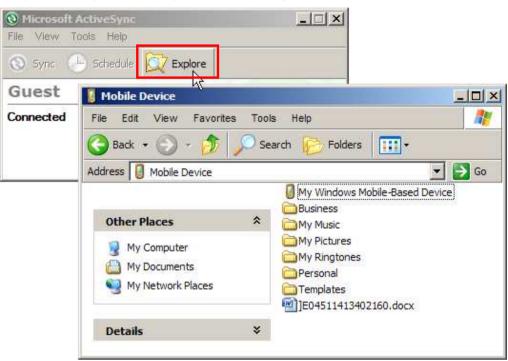
Follow these steps to uninstall a program manually.

- 1. Go to Start Screen | Settings | System and select Remove Programs.
- **2.** Tap the name of the program that you want to delete.
- 3. Tap Remove.
- **4.** Tap **Yes** to uninstall the program.
- Note: If the program does not appear in the list of installed programs, you may use File Explorer to locate it. Tap and hold the program to select **Delete** from the pop-up menu.

2.4.3. EXPLORE DEVICE

Add a Program to Start Screen

- **1.** Establish USB connection between your mobile computer and your PC.
- 2. On your PC, open ActiveSync and click **Explore** on the taskbar.



- **3.** Navigate through file folders to find the program you desire.
- **4.** Right-click the program and select **Create Shortcut** from the pop-up menu.
- 5. Right-click the shortcut and select **Cut** from the pop-up menu.
- 6. Navigate to the Programs folder \Windows\Start Menu\Programs.
- **7.** Right-click anywhere blank on the window and select **Paste** from the pop-up menu. The new program will be added to the Programs folder.
- **8.** On the mobile computer, go to **Start Screen** and the new program will appear now.

Note: Create Shortcut, Cut, and Paste: The same result can be performed by Copy and Paste Shortcut.

Create a New Folder

- **1.** Establish USB connection between your mobile computer and your PC.
- 2. On your PC, open ActiveSync and click Explore on the taskbar.
- **3.** Navigate to the target folder where you wish to create a new folder.
- **4.** Right-click anywhere blank on the window and select **New Folder** from the pop-up menu. A subfolder will be created.

2.5. SUSPEND & RESET

2.5.1. SUSPENSION

The mobile computer operates continuously once it is powered on. To minimize power consumption, suspend the mobile computer if you are not actively using it. When the mobile computer enters suspension, the system is in a power-saving status and can be quickly awoken to operate as needed.

Enter Suspension

Press the Power key for about 0.2 seconds to enter suspension.

Resume from Suspension

Press the Power key for about 0.2 seconds to awake the mobile computer. Alternatively, you may press the Scan key.

Warning: To save battery power, it is suggested that the mobile computer is set to be automatically suspended when not in use. Refer to <u>Power Management</u> for more information about saving power.

2.5.2. HARDWARE RESET (COLD BOOT)

When the mobile computer runs slower than normal or when it stops responding to input, reset it with a hardware reset, also known as cold boot. This will restart the mobile computer and initialize RAM. All data cached in RAM will be gone after hardware reset, while flash memory and RTC will be retained.

Hardware Reset (= Cold Boot)

Method 1

- **1.** Press and hold down the power key for more than 3 seconds until a menu shows allowing selection between restart and power off.
- 2. Tap **Restart**. The mobile computer will power off and then turn on again to show the <u>Home Screen</u>.

OR

- Method 2
 - **1.** Using the stylus, poke the reset button to restart the device.
 - **2.** The mobile computer will power off and then turn on again to show the <u>Home</u> <u>Screen</u>.

Warning:

- (1) Data loss may occur if files are not properly saved before hardware reset.
- (2) Pressing the power key and selecting **Restart** (**Method 1**) is the recommended method for performing hardware reset. Perform **Method 2** only when **Method 1** is not effective.
- (3) Perform hardware reset only on the occasion when one or more applications on the mobile computer are misbehaving, and the system fails to respond.

Chapter 3

CONFIGURING 9200 MOBILE COMPUTER

In this chapter, a brief on the system settings is provided for your reference.

IN THIS CHAPTER

3.1 CipherLab Smart Shell	52
3.2 Settings	
3.3 Device Name	

Tap O to open the **Start Screen**, and tap **Settings** to configure related settings.



3.1. CIPHERLAB SMART SHELL

CipherLab Smart Shell is an optional OS interface that features a Home Screen and a set of screen views with programs and services arranged based on their properties. By switching between 3D carousel view or tiles view, you can easily access commonly used programs and settings, or manage your tasks, calendar, and contacts. You can also adjust screen views to fit your preferences by customizing screen layout and items displayed.

When installed, the mobile computer will enter CipherLab Smart Shell when the system is powered on.



lcon	Description
	Tap it for a 3D carousel view.
\star	Provide a fast and convenient way to access your favorite or recently used items and services.
~	Tap to close any launched programs, or switch to a running program.
\$	Supports settings and layout change based on the view opened on-screen.
* (:-	Tap it to switch Bluetooth mode (invisible or discoverable).
(î:-	Tap it to enable/disable Wi-Fi.
5	Tap it to enable/disable GSM/GPRS.
\otimes	Flight Mode: Tap it to disable all wireless signals. The icon color will change from white to red.

3.1.1. EXIT CIPHERLAB SMART SHELL

If you would like to exit Smart Shell and return to the built-in OS interface, follow the steps below:

1. Tap the "Launcher" icon on the Smart Shell homepage.



2. Tap the **Settings** icon to open the system settings page.



3. Tap the Sbp Mobile Shell icon to open Smart Shell Settings.



4. Tap the Settings icon **b** seated on the lower right of the screen. Tap **Exit Shell** to exit Smart Shell and show the OS Home Screen.



3.2. SETTINGS

Tap **Start Screen** | **Settings** to access the settings menu for configuring system time, layout, sounds and notifications, power, wireless connection, and more.



Bluetooth



Refer to Using Bluetooth.

Clock & Alarms

- Time tab: Change the date, time and time zone settings. By default, the time zone settings will be automatically synchronized and updated by notification.
- Alarms tab: You may set up at most three alarms to wake you up or as a reminder.

Home

Boy

Refer to <u>Home Screen</u>.

- Appearance tab: Customize the theme and background of the Home Screen.
- Items tab: Select items that will appear on the Home Screen, and configure Home Screen timeout.

Lock

Tap it to apply password protection to limit access to the mobile computer, and any screen or keypad input will be blocked.

Refer to Device Lock.

Power

- Battery tab: You may view the current charge of main battery.
- Advanced tab: You may configure to turn off the device when it is idle for a specific

period of time, either on battery or external power.

Sounds & Notifications



Refer to <u>Note</u>: For Scanner decode and Scanner beam LED to function, LED notification must be enabled in Reader Configuration. See <u>Enable LED Notification</u>. Audio.

- Sounds tab: Configure sounds for specific actions, events, programs, etc.
- Notifications tab: Select to play sounds as notifications for some events.

Connections

Personal



Refer to Personal.

Refer to Connections.

System



Refer to <u>System</u>.

3.2.1. CONNECTIONS

Go to Start Screen | Settings | Connections.



Beam



Tap it to receive incoming Bluetooth beams.

Connections



Refer to Configuring GPRS Network.

Domain Enroll



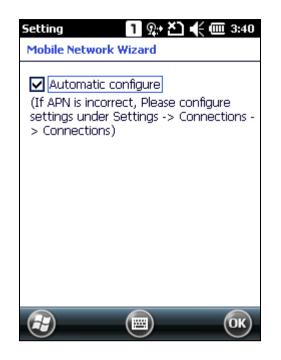
Connects to an SCMDM server with an enrollment ID and password, allowing company deployment on multiple mobile computers.

Mobile Network Wizard



Select to automatically configure your network provider and APN when a SIM card is inserted.

- Available for China and Taiwan only.
- Actual settings depend on the network provider. GPRS settings can also be manually configured under Settings | Connections | Connections.



Wi-Fi



Refer to Using 802.11 Radio.

Wireless Manager



Tap it to enable/disable the Wi-Fi, Bluetooth or Phone Power. For related information, refer to <u>Power On Wi-Fi via Wireless Manager</u>, <u>Power On BT via Wireless Manager</u> and <u>Power On Phone via Wireless Manager</u>.

3.2.2. PERSONAL

Go to Start Screen | Settings | Personal.



Buttons



Tap it to adjust the character input repeat delay and rate, move the slider to right or left for repeat speed.

Owner Information

- Identification tab: Enter your contact information.
- Notes tab: Enter your notes.

Phone



Refer to <u>Using the Phone</u>.

3.2.3. SYSTEM

Go to Start Screen | Settings | System.



About

Ż

- Version tab: Displays information of OS software, processor, etc.
- > Device ID tab: Enter a name and description for identifying the mobile computer.
- Copyrights tab: Displays important statements on copyrights.

Button Assignment

ENE2

Redefines key functions under keypad's normal and function mode. See <u>Button</u> <u>Assignment</u> for more details.

Certificates



View or modify digital certificates that some applications use to establish trust for secure connections.

Clean Boot



Allows clean boot of the mobile computer, which eliminates all user data and restores the mobile computer back to factory settings.

- A confirmation key is required for clean boot.
- A warning message will show asking for confirmation before the mobile computer re-boots and starts the clean boot process.
- Make sure you have completed data backup to an external storage before performing clean boot.
- It is recommended to have the mobile computer connected to an external power source when performing clean boot.

Customer Feedback



Sends customer feedback to Microsoft for improving Windows Embedded Handheld software.

Encryption



Encrypts files stored on the SD card. The encrypted files can only be read on the mobile computer.

Error Reporting



Determines whether to enable error reporting to help Microsoft improve Windows Embedded Handheld software. By default, it will automatically collect errors and report to Microsoft.

External GPS



- Programs tab: Specify a program port for multiple GPS-enabled programs to access GPS data.
- Hardware tab: For the GPS program port to work, you must specify the correct hardware port. For example, if you are using the GPS receiver integrated on the mobile computer, select COM 7 and 4800 for baud rate.
- Access tab: By default, Windows Embedded Handheld manages access to your GPS receiver and allows multiple programs to obtain GPS data simultaneously. If you clear the check box, some programs may not be able to obtain GPS data.

GPS Manager

¥

- AGPS tab: Select to enable AGPS function to improve GPS performance.
- Ephemeris tab: Configure how to download ephemeris data, or tap **Download** to update ephemeris at any time. The data is valid for seven days according to the system date and time. The date of last download will be displayed at the lower left of the screen.

Keypad Backlight

Change keypad backlight behavior. By default, the keypad backlight will be automatically turned off for five seconds when any key is pressed.

Managed Programs



Manages programs that are installed in RAM.

Memory

- Main tab: View the current capacity and usage of the onboard RAM, which is divided into file storage and program usage.
- Storage Card tab: View memory usage of the Flash Disk folder or storage card.

Reader Configuration



CipherLab's scanning utility which allows configuration of symbology, scan settings, and output and notification settings.

Regional Settings

- Region tab: Customize the appearance and formatting to your geographic region.
- Number tab: Customize the number format.
- Currency tab: Customize the currency format.
- Time tab: Customize the time format.
- Date tab: Customize the date format.

Remove Programs



Removes programs that are stored in RAM.

Screen

- Alignment tab: Align the screen for calibration.
- ClearType tab: Apply Clear Type fonts.
- Text Size tab: Use the slider to adjust the text size.

Screen Backlight

- Battery Power tab: Configure when to turn on/off the backlight and brightness of the LCD backlight when on battery power.
- External Power tab: Configure when to turn on/off the backlight and brightness of the LCD backlight when on external power.

System Information



Displays important device information for software package, hardware modules, and manufacture info.

Task Manager

Lists all applications which are currently running on the mobile computer. Tap and hold an application to switch to it or end it if processing too many applications takes up a lot of memory or CPU resource.

Time Synchronization



Synchronizes the mobile computer's system time via two methods, SNTP and GPS.

- SNTP tab: Manually synchronizes the mobile computer's time with an NTP server. Synchronized time will be written to RTC and system time will be updated.
- GPS tab: Gets time information through GPS data packet.

USB Connection



Sets USB connection between ActiveSync and Mass Storage when the mobile computer is connected to a Windows-based PC.

- ActiveSync: Synchronizes the mobile computer and PC through ActiveSync connection. This is the default setting.
- Mass Storage: Presents the mobile computer with an SD card installed as a storage device. If no SD card is installed, the directory on the PC will be blank.

USB to PC



Disable this to switch USB connection from RNDIS to PPP. When the mobile computer is connected to your PC through USB connection, internet sharing to the mobile device will be enabled and ActiveSync connection might be interrupted. Disable advanced network functionality to troubleshoot ActiveSync connection problems.

3.3. DEVICE NAME

3.3.1. CHANGE DEVICE NAME

Go to **Start Screen** | **Settings** | **System**, and tap **About** to change the device name on the Device ID tab to make the device more recognizable.

About	1 🖓 🖓	🕂 🎟 11:58
Version 🗸	Device ID	> Copyrights
Your device uses itself to other co starts with a lett characters _, A-2	mputers. Enter er and contains	a name that
Device name:	Pocket_PC	
Description:		
		ОК

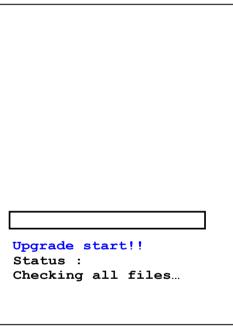
3.4. UPDATE OS IMAGE

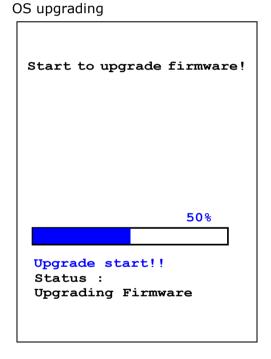
Upgrading the OS image helps optimize the mobile computer's performance and functionality. The upgrading process relies on a memory card, and an .nb0 OS image file.

- **1.** On your PC, copy the latest OS image file to the microSD card.
- **2.** Insert the microSD card into the card slot as described in <u>Using Memory Card</u>.
- **3.** Power on the mobile computer by pressing the power button, and at the same time press the Volume Down key on the right side of the mobile computer
- **4.** The mobile computer powers on and directly enters firmware upgrade mode.

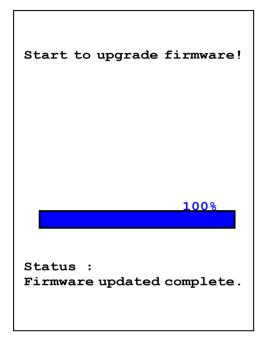
System upgrade with the OS image file will start automatically. An upgrade progress bar will show on-screen.

Starting upgrade



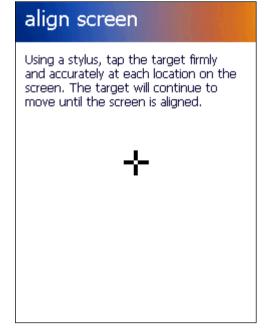


5. When OS upgrade is complete, the mobile computer will restart. After system startup, tap the screen to enter calibration.



OS upgrade complete

Restart and enter Calibration



Chapter 4

USING 802.11 RADIO

The Wi-Fi module integrated on the mobile computer lets you configure and connect to network wirelessly.

IN THIS CHAPTER

4.1. WI-FI POWER

4.1.1. POWER ON WI-FI VIA WIRELESS MANAGER

1. Go to Start Screen | Wireless Manager as shown below.



2. Tap All or Wi-Fi to turn on the power.

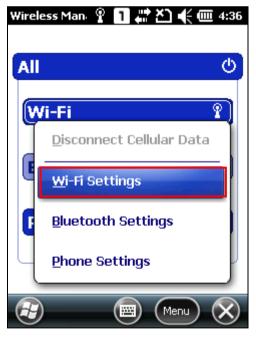


3. When the Wi-Fi status is "Available", it means it is turned on and Wi-Fi networks are available.



4.1.2. WLAN CONNECTION

1. Tap Menu | Wi-Fi Settings to configure related settings.



2. On the **Wireless** tab, you will see a list of available Wi-Fi networks, including the signal strength of each network and a small lock icon to indicate its encryption status.



The icon next to the network name provides a visual status for the radio. It is only available when all of the following is true:

lcon	Indication
📶 (no-bar)	The signal strength (RSSI) for the current AP (to which the radio is associated) is -91 dBm or weaker.
💷 (one-bar)	The RSSI for the current AP is -90 dBm or stronger but no more than -82 dBm.
💵 (two-bar)	The RSSI for the current AP is -81 dBm or stronger but no more than -72 dBm.
ill (three-bar)	The RSSI for the current AP is -71 dBm or stronger but no more than -68 dBm.
📶 (four-bar)	The RSSI for the current AP is -67 dBm or stronger.
(Encryption)	The RSSI for the current AP has data encryption for connection.
🌳 (fail)	The signal for the current AP is unavailable.

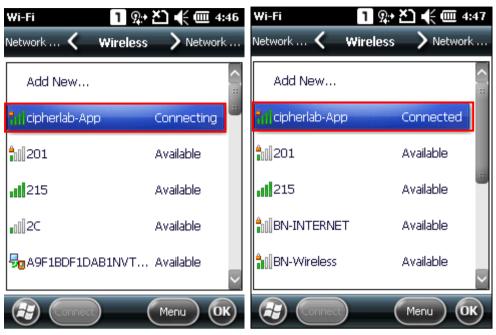
A strong signal (four bars) usually means that the wireless network is close or there is no interference. For best performance, connect to the wireless network with the strongest signal. However, if an unsecured network has a stronger signal than a security-enabled one, it's safer for your data if you connect to the security-enabled/encrypted network (but you must be an authorized user of that network). To improve the signal strength, you can move your mobile computer closer to the wireless router or access point, or move the router or access point so it's not close to sources of interference such as brick walls or walls that contain metal support beams.

3. Tap the network you would like to connect to, or tap **Add New...** to add a new network to the available network list. A settings page will open specifying the type of network to connect to (Internet or Work). Tap **Next** and follow through the next pages to set up connection. If the selected network has an encryption method, deselect "The key is automatically provided" and enter the network key in the field below.

Wi-Fi 🚺 👫 🎦 帐 🎟 4:45	Wi-Fi 🛛 🖬 🏝 🐳 💷 4:46
Configure Wireless Network	Configure Network Authentication
Network name: cipherlab-App	Authentication: Open
Connects to: The Internet	Data Encryption: WEP
This is a hidden network	The key is automatically provided
This is a device-to-device (ad-hoc) connection	Network key:
123 1 2 3 4 5 6 7 8 9 0 - = \blacksquare Tab q w e r t y u i o p []] CAP a s d f g h j k l ; ' Shift z x c v b n m , , / \leftarrow Ctl áü ` \ \downarrow \uparrow \leftarrow \rightarrow	Key index: 1
Cancel (Next	Back Rext
Wi-Fi I III III III IIII IIIII IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	
Use IEEE 802.1× network access control	
EAP type: Smart Card or Certificate	
Properties	
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	
Back 📺 Finish	

When done, tap **Finish** to return to Wireless tab.

4. Wait a few seconds for the mobile computer to connect to the preferred network you have configured. Then tap **OK** to close the current window.



5.

Once connected successfully, the associated icon will appear on the title bar and the connected network name will be displayed for Wi-Fi status in **Wireless Manager**.



Note: If the Wi-Fi power item disappears during the Wi-Fi connection, open ActiveSync on your PC, click **File** | **Connection Settings**. and enable "Allow wireless connection on device when connected to the desktop" check box.

Chapter 5

USING BLUETOOTH

The 9200 Mobile Computer lets you configure Bluetooth settings and manage Bluetooth services provided on remote devices.

Bluetooth Profiles Supported

Serial Port Profile	(SPP)	supports Server/Client
Object Push Profile	(OPP)	supports Server/Client
Dial-Up Networking Profile	(DUN)	supports Client only
Personal Area Networking Profile	(PAN)	
Human Interface Device Profile	(HID)	supports keyboard and mouse without cursor
Headset Profile	(HSP)	
Hands-Free Profile	(HFP)	
Generic Access Profile	(GAP)	
Generic Object Exchange Profile	(GEOP)	
Advanced Audio Distribution Profile	(A2DP)	
Audio/Video Remote Control Profile	(AVRCP)	
Phone Book Access Profile	(PBAP)	
ActiveSync-Over-Bluetooth		

IN THIS CHAPTER

5.1 Bluetooth Power	76
5.2 Search Devices	
5.3 Pair Devices	80
5.4 Serial Port Service	83
5.5 Object Push via Beam	87
5.6 ActiveSync via Bluetooth	89

5.1. BLUETOOTH POWER

5.1.1. POWER ON BT VIA WIRELESS MANAGER

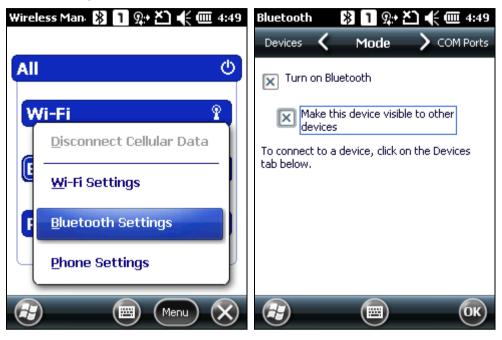
1. Go to Start Screen | Wireless Manager as shown below.



2. Tap All or Bluetooth to turn on the power.



To make the mobile computer discoverable to other Bluetooth devices, tap Menu
 | Bluetooth Settings | Mode tab, and check "Make this device visible to other devices". Tap OK to confirm.



4. The Bluetooth status becomes "Visible" under Wireless Manager, meaning Bluetooth is turned on and deployment is enabled.

Wireless Man 👔	1 9	≩+ X1	€@	III 4:49
All				୍ଦ
Wi-Fi				2
	ci	pherla	b-Ap	
Bluetooth				8
		Visi	ble	J.
Phone				R.
		0	1	
) (м	enu)	(\mathbf{X})

5.2. SEARCH DEVICES

1. In the Bluetooth configurations screen, on the Devices mode tab you can search for other Bluetooth device or go to **Start Screen** | **Settings** | **Bluetooth** for the same settings.



2. Tap Add new device...or Add on the softkey bar to search for other Bluetooth devices.



3. Wait for a few seconds, and it will list the discovered devices. If you do not see the device that you wish to connect, make sure it is set as discoverable. Tap **Refresh** to search again.



5.3. PAIR DEVICES

5.3.1. PAIR

1. Select a device to connect and tap Next.



2. If necessary, enter the password to establish a secure connection. Make sure a consistent password is entered on both devices. Tap **Next**.



3. The two devices become connected via Bluetooth. Tap **Done**.



4. Once paired successfully, the device will appear in the device list. Tap it to view available Bluetooth services or modify its display name.



5.3.2. UNPAIR

On the Devices tab, tap and hold the desired device to select $\ensuremath{\textbf{Delete}}$ from the pop-up menu.



Note: The mobile computer must be unpaired on the remote device as well. Remove it from the device list on the remote device as well. (Both devices must be unpaired and removed!)

5.4. SERIAL PORT SERVICE

1. On the Devices tab, tap and hold the desired device to select **Edit** from the pop-up menu.



2. Make sure the Serial Port service is enabled for use on the remote Bluetooth device. For PC example, you can launch the Bluetooth Device configuration utility and in the Bluetooth Device configuration screen, tap COM Ports tab, tap Add as below. Select "Incoming (device initiates the connection)" item tap OK.

Bluetooth Devices 🛛 🔀	
Devices Options COM Ports Hardware	
This computer is using the COM (serial) ports listed below. To determine whether you need a COM port, read the documentation that came with your Bluetooth device.	
Port Direction Name	
	Add COM Port
	Select the type of COM (serial) port that you want to add:
	 Incoming (device initiates the connection)
	Outgoing (computer initiates the connection)
	Device that will use the COM port:
	Browse
	Service:
Add Remove	
Learn more about <u>Bluetooth COM ports</u> .	
OK Cancel Apply	Learn more about <u>Bluetooth device COM ports</u> . OK Cancel

3. The searched COM port will be showed on the screen, select the connected COM port then tap **OK**.

Note: On the PC, you can use applications such as HyperTerminal to confirm the connection between your PC and mobile computer. In HyperTerminal, the COM port No. has to be set exactly as the incoming port No. on your PC.

vices Op	tions COM F	orts	Hardware]	0.20 20
etermine w	ter is using the hether you nea ith your Blueto	ed a l	COM port, r		
Port	Direction	100202	ame		
СОМ17	Incoming		8.4.9494		
			Add	L	Remove

4. On the Bluetooth configuration screen of the mobile computer, tap **Refresh** to select Serial Port check box, click **Save**.



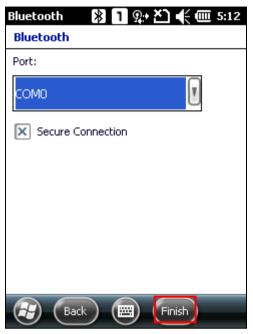
5. On the COM Ports tab, tap **New Outgoing Port**.



6. Select the remote device, and then tap **Next**.

Bluetooth 💦 🚯 🚹 🙊 🏝 帐 🎟 🥲	5:12
Add a Device	
Select the device you want to add	
2610-W	
Cancel 👜 (Next	

7. Select a COM port, and then tap **Finish**. (For Bluetooth, please select COM0 or COM3 for connection.



8. A new Bluetooth serial port is created. Tap **OK**. The mobile computer is ready to transmit data via Bluetooth.



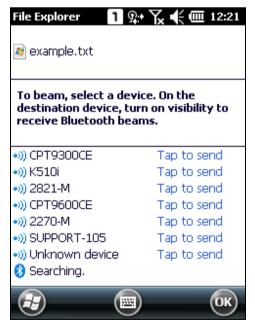
5.5. OBJECT PUSH VIA BEAM

5.5.1. SEND A FILE

- **1.** Tap **Start Screen** | **File Explorer**.
- **2.** Navigate to the folder containing the file you wish to send to the Bluetooth device.
- **3.** Tap and hold the file and select Beam file from the pop-up menu.

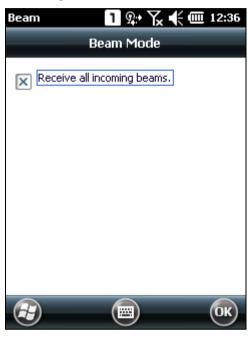


4. Tap the remote device of interest to send the file via Bluetooth. The mobile computer will start uploading the file. The remote device will start receiving the file few seconds later. When file transfer is completed, tap **OK** to exit

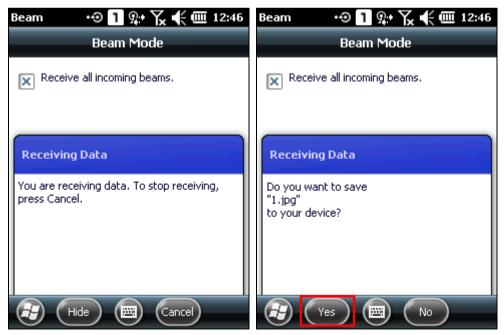


5.5.2. RECEIVE A FILE

- 1. Pair the mobile computer will the remote device as described in <u>Pair Devices</u>.
- 2. Tap Start Screen | Settings | Connections | Beam, and make sure "Receive all incoming beams" is enabled in order to receive incoming files.



- **3.** On the remote device, send a desired file to the mobile computer via Bluetooth.
- A "Receiving Data" dialog appears on-screen, first notifying that the mobile computer is receiving data, and then asking for confirmation to save the data. Tap Yes to continue. The received data will be stored under \My Device\My Documents.



5.6. ACTIVESYNC VIA BLUETOOTH

To use Bluetooth via ActiveSync, first configure Bluetooth settings correctly on your computer first.

1. Configure Bluetooth settings for your computer, such as "Turn discovery on" and add a COM port (incoming), the COM port value depending on your computer.

Bluetooth Devices				12
	Bluetooth	Device	s	
Devices Options COM Ports Hardware	Devices (Options	COM Ports	Hardware
Discovery To allow Bluetooth devices to find this computer, se following check box. Turn discovery on	determine	whethe		M (serial) ports listed below. To COM port, read the documentation device.
Turr discovery on	Port	Di	rection N	lame
To protect your privacy, turn on discovery only want a Bluetooth device to find this computer.	COM17	Inc	coming	
Connections				
Use these settings to control whether a Bluetooth device can connect to this computer.				
Allow Bluetooth devices to connect to this comp				
Alert me when a new Bluetooth device wants to				
Show the Bluetooth icon in the notification area				
	l earn mor	e about	Bluetooth Cl	Add Remove
Learn more about Bluetooth settings.	Login mor	o about	<u>Diactoori Ci</u>	
			ОК	Cancel Apply
OK Cancel	WEPPY		-	
	Al m Kindoo			

- 2. Pair the mobile computer with the remote computer via Bluetooth as described in <u>Pair Devices</u>.
- 3. For Bluetooth connection to work via ActiveSync, either disconnect physically by detaching the mobile computer from the Snap-on Cable or Cradle, or uncheck the "Allow USB connections" option under ActiveSync | File | Connection Settings. In addition, enable COM port connection and specify the correct COM port.

O Device connected	Connect
Show status icon in taskbar	
Allow USB connections	
Allow connections to one of the f	ollowing:
COM17	
This computer is connected to:	
Automatic	•
Open ActiveSync when my device	e connects
Allow wireless connection on devi	ice when connected to the desktop

4. After ActiveSync service is set on the remote computer, enable ActiveSync service on the mobile computer's Bluetooth partnership settings. Tap **Refresh** if the option does not appear in the list.

Bluetooth	1 🔉 🏹 📢 🎟 2:57		
Partnership Sett	ings		
Display Name:	2610-W		
Select services to use from this device.			
Wireless Ste	reo		
X ActiveSync			
	Refresh		
Cancel	Save		

4. On the mobile computer, tap **Start Screen** | **ActiveSync** | **Menu** and select **Connect via Bluetooth** in the option menu. ActiveSync partnership will be established between the remote computer and mobile computer via Bluetooth after a few seconds.

Chapter 6

USING THE PHONE

The 9200 Mobile Computer allows making phone calls and connecting to the network over General Packet Radio Service (GPRS). Insert the SIM card before turning on the power. Refer to <u>Inserting SIM Card</u>.

Note: If the SIM card is not in position, you may make emergency calls if the service is supported.

IN THIS CHAPTER

6.1 Phone Power	
6.2 Phone Application	
6.3 Phone Settings	
6.4 Making Phone Calls	102
6.5 Configuring GPRS Network	107

6.1. PHONE POWER

6.1.1. POWER ON PHONE VIA WIRELESS MANAGER

1. Phone power is turned on by default. If not, go to Start Screen | Wireless Manager to access Wireless Manager.



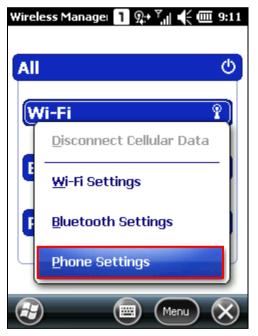
2. Tap All or Phone to turn on the power.



3. When the power is turned on, the Phone status appears as "On", and an antenna signal icon icon will be displayed on the title bar.



4. Tap Menu | Phone Settings to configure related settings if necessary.



Note: Phone Settings are only available when the phone power has been turned on. You can check the security settings, change the PIN code on your SIM card and so on if necessary.

6.1.2. SIM CARD MISSING

1. On the **Home Screen**, the notification icon **O** on the title bar shows that the SIM card is missing.



2. Tap **Phone** or press the [SEND] button on the physical keypad to access the phone application. If supported by your service provider, only emergency calls are allowed when a SIM card is absent.



Note: If your wired headset (CTIA standard) has an integrated hook switch, press the hook switch to open the dialer screen.

6.2. PHONE APPLICATION

6.2.1. PHONE INTERFACE

After the phone application is launched, the antenna signal icon f(x) f(x) f(x) f(x) f(x) and on the title bar indicates whether you are connected to your service provider's network. As the strength of the signal diminishes, so will the number of bars in the icon, which ranges from no signal to excellent signal (four-bars).

The display panel on the top half of the screen is used to show your service provider's name and the contact name and/or phone number when making or receiving a call.

- Tap the scroll bar next to the display panel to browse call history, which keeps a record of the phone numbers dialed in and out, as well as missed phone calls.
- Tap a contact name to view, edit the contact details, send or beam contact info, or add contact to speed dial list.
- ▶ Tap the **Menu** button [■] on the softkey bar to switch the view options.

The phone keypad is displayed for telephone number input or speed dial.



- Tap the button 🚳 (Hide keypad) on the softkey bar to hide the keypad.
- ▶ Tap the button 🕮 (Show keypad) on the softkey bar to show the keypad.

6.2.2. BUTTONS

The phone keypad features the following buttons:

Button	Description
	[Backspace] button allows you to delete the last input.
Speed Dial	[Speed Dial] button allows you to view, edit the speed dial list and pick the number you want to call.
Call History	[Call History] button allows you to browse, edit call history and pick the number you want to call.
📞 Talk	[Talk] button allows you to make or receive a call.Alternatively, you may press [SEND] on the physical keypad.
📞 End	[End] button allows you to hang up a call.Alternatively, you may press [END] on the physical keypad.

6.2.3. VOLUME

SYSTEM AND RINGER VOLUME

Tap the speaker icon in the title bar drop-down list to change system volume or phone ringer volume. You may also mute it or have it set as vibrate instead. An on-screen gauge will appear to indicate the current settings.

Volume adjustment can also be done by pressing the volume up/down buttons on the right side of the mobile computer.



IN-CALL VOLUME

During a call, you can adjust the in-call volume by tapping the speaker icon in the title bar drop-down list, or by pressing the volume buttons on the right side of the mobile computer. An on-screen gauge will appear to indicate the current volume.

Phone	1 - C	🗰 1:25
Chunghwa		
In Call		
H		ОК

6.3. PHONE SETTINGS

Tap U Menu | Options to configure phone settings if necessary.



Sounds tab

Tap the Sounds tab to adjust phone ring type, ring tone, and keypad sound.



Security tab

Tap the Security tab to change SIM card security and PIN code setting.



Note: The PIN verification on the mobile computer allows three chances to input the correct PIN code. If input fails three times, the SIM card will be locked, and you will need to obtain the PUK code from your network operator to unlock it

Services tab

Tap the Services tab to get phone service settings from your network operator.

Phone	1	🗲 🎟 1:15
Security 🔇	Services	> Network
To access setting from the following		
Call Barring		
Caller ID		
Call Forwardin	g	
Call Waiting		
Voice Mail and	d Text Messa	iges 🔽
	Get 9	Settings
		OK

Network tab

Tap the Network tab to change phone network settings and edit your preferred networks.



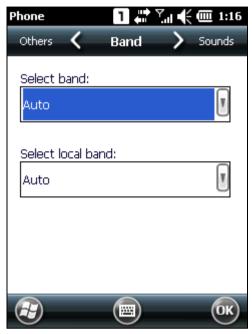
Others tab

Tap the Others tab to configure GPRS authentication type, broadcast channels, and SMS transmission settings.

Phone	1	I 🗲 🎟 1:16
Network 🔇 (Others	> Band
GPRS Setting: Authentication:		CHAP
⊢Broadcast cha	nnels: —	
	🔘 On) Off
	Channe	lsetting
_E Send SMS Usi	ng:	
	🔘 CSD	GPRS
•		ОК

Band tab

Tap the Band tab to change the band type and the local band in your geographic region.



6.4. MAKING PHONE CALLS

The phone features allow you to make or receive phone calls and assign a Speed Dial number to a contact.



6.4.1. DIAL A NUMBER

You can dial a number by any of the following ways:

Dialling

Use the dial pad on the screen or the physical keypad – simply enter the number you want to call.

From Contacts

Browse the contact list via the display panel to find the contact or number you want to call.

Using Speed Dial

Enter the speed dial number of the desired contact.

From Call History

Browse call history via the display panel to pick the number you want to call.

6.4.2. MAKE A CALL

Dialling Out

Tap the green [Talk] button on the phone keypad, or press [SEND] from the physical keypad.



Hanging up

Tap the red [End] button on the phone keypad, or press [END] from the physical keypad.



During a Call

During a call, you may select to turn on the speaker, mute the receiver, or hold the line by tapping the respective on-screen buttons. Alternatively you may place another call by the **Add Call** button, or open the **Contacts** application.



6.4.3. ANSWER A CALL

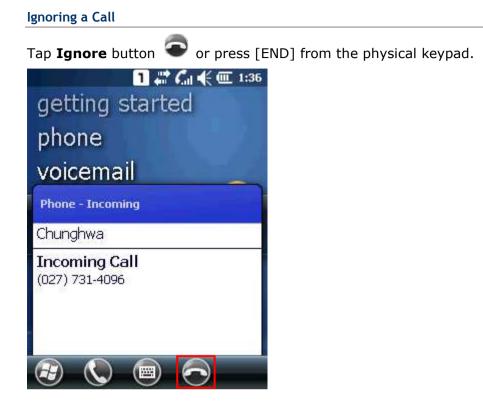
Answering a Call

Tap the **Answer** button **V** or press [SEND] from the physical keypad.



Note: If your wired headset (CTIA standard) has an integrated hook switch, press the hook switch during an incoming call to answer it. When finished with the phone conversation, press the hook switch again to end the call.

Chapter 6 Ошибка! Используйте вкладку "Главная" для применения 🗆 🗆 1 к тексту, котор



Viewing a Missing Call

When you have a missed call, **W** will be displayed on the title bar. Tapping it will reveal a missed call icon **W**. Tap it to open the Call History page to identify the missed call.



OR

On the Today Screen, an uppercase number "1" will appear next to the "Phone" label to indicate you have 1 missed call. Tap **Notification** on the softkey bar to view the notification message.

When the notification message pops-up, tapping the \bigvee icon on the softkey bar will open the Call History page, where you can check information about the missed call.



Note: The right LED on top of the mobile computer will also flash red to notify there is a missed call.

6.5. CONFIGURING GPRS NETWORK

1. Tap **Start Screen** | **Settings** | **Connections** and select **Connections**.

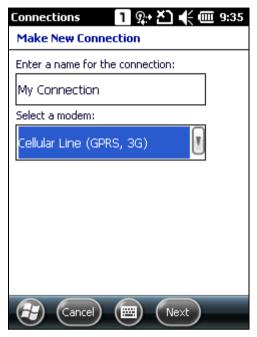


2. Initially, you have to configure the GPRS settings.

Tap **Add a new modem connection** and follow the on-screen instructions to enter the connection name and modem types.



3. Enter the connection name and select "Cellular Line (GPRS, 3G)" from the drop-down list. Tap **Next**.



4. Specify the GPRS AP name for the mobile computer to connect to, for example, "internet". Tap **Next**.

Connections	1 🔉	• Ž`) -€ @	III 9:35
My Connection			
Access point name:			
internet			
Back		Next	

5. Enter user name, password and domain information as necessary. Tap **Advanced** to access TCP/IP and server settings.

Connections 🔢 💀 🏹 📢 🎟 9:36	Advanced 🚺 👷 🎦 🌾 🔁 2:59
My Connection	Servers 🕻 TCP/IP 💙 Servers
User name:	
Password:	Use server-assigned IP address
Domain:*	O Use specific IP address
* If provided by ISP or network administrator.	· · ·
Advanced	Use slip
	Use software compression
	Use IP header compression
Back Einish	

When all settings are completed, tap **Finish**.

Note:

- (1) You must connect to the GPRS modem specified by the mobile phone operator.
- (2) Performing hardware reset will not affect the wireless connection settings made under Wireless Manager. On the next system startup, the mobile computer will reflect the same wireless connection statuses as previously set.

Chapter 7

USING READER CONFIGURATION UTILITY

The **Reader Configuration utility** allows you to manage the barcode reader integrated on the mobile computer.

IN THIS CHAPTER

7.1 Launch Reader Configuration	112
7.2 Configure Reader Settings	113

7.1. LAUNCH READER CONFIGURATION

- **1.** Tap **Start Screen** | **Settings** | **System** | **Reader Configuration** to open the Reader Configuration Utility.
- 2. Configure the associated reader settings and barcode settings on **General** tabbed page according to your needs. Perform a test scan and view the barcode and decoded data in the content field.

Reader C	onfigura 1	ஓ• どੇ ᡧ @	<u>ī</u> 9:33		
	Barcode R	leader			
	RFID	Mifare Key			
Da	ata Output	Notification	IS		
	Restore	Default			
🔽 Auto	o start when	powered on			
General S	5ymbologies A	bout	OK	-[Scanned data will display in the content field

Note:

- (1) The Reader Configuration utility automatically detects the scan engine installed on the mobile computer.
- (2) If you wish to restore the reader to default settings, delete the ReaderCfgINI.txt file in the Flash storage before enabling the program. Alternatively, tap the **Restore Default** button on the reader settings page.

7.2. CONFIGURE READER SETTINGS

The mobile computer is capable of reading printed barcodes. The reader modules can be either a CCD reader, laser (1D) reader, or 2D imager. The mobile computer is installed with **Reader Configuration** to set the scan engine built within. Use Reader Configuration to create a profile of settings that best suit your needs.

7.2.1. BARCODE READER

Barcode reader configurations depend on the scan engine(s) installed on the mobile computer. Configure timeout, redundancy level and scanning behaviours according to your needs.

To access barcode reader settings:

- 1. Open Reader Configuration as described in Launch Reader Configuration.
- **2.** Tap Barcode Reader on General tabbed page.

Reader Configura 🚹 👷 🎦 🕀 🋲 9:57
Decode Session Timeout: 🔭 😰
Redundancy Level: 🔭 🔳
Scan Angle: 🛛 🔭 💽
Scan Mode: 🛛 🔭 💽
Timeout Between Symbols *1.0 sec 🔋
(This is applied only in continuous mode)

CCD READER SETTINGS

Barcode Reader	Description		
CCD Reader	Tap the Barcode Reader button to configure reader settings for the CCD scan engine.		
	Refer to t	he Reader Settings Table in Appendix II - <u>CCD (SM1)</u> .	
Decode Session Timeout		ximum time (configurable from 1 to 9 sec) for the cess during a scan attempt. The default value is 3 sec.	
Redundancy Level	Sets how many successful readings should be done before linear barcodes such as Codabar, MSI, and Interleaved 2 of 5 can be decoded. Levels 1 to 4 available.		
	The readings	needed for each level are as follows:	
	Level 1	The following barcodes must be successfully read twice before being decoded: Codavar, MSI, Industrial 25 (Discrete 25), Interleaved 25.	
	Level 2	All barcodes must be successfully read twice before being decoded.	
	Level 3 All barcodes must be successfully read twice before being decoded, except for the following which must be read three times: MSI, Industrial 25 (Discrete 25), Interleaved 25.		
	Level 4 All barcodes must be successfully read three times before being decoded.		
Scan Mode	Sets the reader's scanning behavior. Default is "Laser".		
	 "Continuous" to decode the same barcode repeatedly or decode different barcodes in a continuous motion. "Laser" for scanning by pressing the scan trigger. 		
Timeout Between Symbols	Only available for Continuous mode. The default value is 1 sec.		

1D LASER READER SETTINGS

Barcode Reader	Description
Laser Reader	Tap the Barcode Reader button to configure reader settings for the laser scan engine.
	• Refer to the Reader Settings Table in Appendix III - <u>Laser (SE955)</u> .
Decode Session Timeout	Sets the maximum time (configurable from 1 to 9 sec) for the decoding process during a scan attempt. The default value is 3 sec.

Redundancy Level	Sets how many successful readings should be done before linear barcodes such as Codabar, MSI, and Interleaved 2 of 5 can be decoded. Levels 1 to 4 available.			
	The readings needed for each level are as follows:			
	Level 1	The following barcodes must be successfully read twice before being decoded: Codavar, MSI, Industrial 25 (Discrete 25), Interleaved 25.		
	Level 2	All barcodes must be successfully read twice before being decoded.		
	Level 3	All barcodes must be successfully read twice before being decoded, except for the following which must be read three times: MSI, Industrial 25 (Discrete 25), Interleaved 25.		
	Level 4	All barcodes must be successfully read three times before being decoded.		
Scan Angle	Select the scan angle for Long Range Laser scan engine. Default is "wide".			
	"wide" for	35°		
	"narrow" for 47°			
Scan Mode	Sets the reader's scanning behavior. Default is "Laser".			
	 "Continuous" to decode the same barcode repeatedly or d different barcodes in a continuous motion. 			
	"Laser" fo	r scanning by pressing the scan trigger.		
Timeout Between Symbols	Only available for Continuous mode. The default value is 1 sec.			

2D IMAGER SETTINGS

Barcode Reader	Description		
2D Reader	The 2D scan engine is capable of reading linear and 2D barcodes.		
	Tap the Barcode Reader button to configure reader settings for the 2D scan engine.		
	Refer to the Reader Settings Table in Appendix IV - <u>2D Imager</u> (<u>SE4500DL</u>).		
Decode Session Timeout	Sets the maximum time (configurable from 1 to 9 sec) for the decoding process during a scan attempt. The default value is 3 sec.		
Decode Illumination	Decide whether to flash illumination on every barcode capture to aid decoding.		
	 Turn on (internal LED) 		
	Turn off		
Aiming Pattern	Decide whether to project the aiming pattern during barcode capture.		
	Turn on		
	Turn off		

Redundancy Level	barcodes	many successful readings should be done before cert are decoded. Levels 1 to 4 available; default setting is Le dings needed for each level are as follows:			
	Level 1	The following barcodes must be successfully read twice before being decoded:			
		Barcode Types Code Length			
		Codabar 8 characters or less			
		MSI 4 characters or less			
		Industrial 25 (Discrete 25) 8 characters or less			
		Interleaved 25 8 characters or less			
	Level 2	All barcodes must be successfully read twice befor being decoded.			
	Level 3	All barcodes must be successfully read twice befor being decoded, except for the following which must b read three times:			
		Barcode Types Code Length			
		Codabar 8 characters or less			
		MSI 4 characters or less			
		Industrial 25 (Discrete 25) 8 characters or less			
		Interleaved 25 8 characters or less			
	Level 4	All barcodes must be successfully read three time before being decoded.			
Security Level	printed q	e security level to ensure decoding accuracy considering tuality of certain barcodes. Default setting is Level 0. The level, the greater the security. Options are:			
	Level	Description			
	0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.			
	1	Select this level if misdecodes have occurred. It fixes most misdecodes.			
	2	Select this level if Level 1 should fail to eliminate misdecodes.			
	3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of the decoder, a safer solution would be to improve the quality of the bar codes to read.			

7.2.2. RFID READER

When an RFID reader is detected, the **RFID Reader** option is available on **General** tab of the reader settings page. The **RFID Reader** check box is selected by default. Deselect it to disable the RFID reader on the mobile computer. This is occasionally needed when you only want to read printed barcodes, lest RFID tags are read and decoded.

To access RFID reader settings:

- 1. Open Reader Configuration as described in Launch Reader Configuration.
- 2. Tap **RFID** on **General** tabbed page.

Reader Configura 🚹 👷 🎽 岆 🎟 9:58	Reader Configur 🚹 🙊 🏝 帐 🎹 10:06
Read blocks Write blocks	Read blocks Write blocks
Login Key : Key A 💽 FFFFFFFFFFFFF Turn off RFID when device suspend	Login Key : Key A 💽 FFFFFFFFFFFF Turn off RFID when device suspend
Start position : -1	Start byte to write : -1
(-1 : byte 0 of the default page)	(-1 : byte 0 of the default page)
Reading length (byte) : 100	
Display hex values	Display hex values
Timeout : 3 sec 💽	Timeout : 3 sec 💽
	Input string to write :
🔁 🔲 ОК	СК

READ BLOCKS SETTINGS	READ	BLOCKS	SETTINGS
-----------------------------	------	--------	-----------------

Setting	Descriptions	Default
Read blocks	Reads data from an RFID tag.	Selected
Login Key	 Shows what key A and key B currently is. Keys A and B are what the RFID reader module relies on to access (read or write) an RFID tag. In default state, both keys are a sequence of twelve "F" characters because they are Mifare tag's factory default. Modify these default keys if necessary. 	Key A & FFFFFFFFFFFF
Turn off RFID when device suspend	Select this to turn off RFID function when the mobile computer enters suspension. Once the mobile computer is resumed from suspension, RFID function will be automatically restored.	Deselected
Start position	 Defines where to start reading data from. See Appendix V: <u>RFID Tag Default Block</u>. 	-1 (default block, byte 0)
Reading length (byte)	Defines how many bytes of data to read.	100

Display hex values	Displays decoded data in hex values.	Deselected
	Generally the readable RFID data lies in a user block. If the data to collect is located in a non-user block such as the lock block, select Display hex values in case the data to collect involves any invisible character.	
Timeout	Sets the maximum time for decoding an RFID Tag during a scan attempt. Configurable from 1-20 sec.	3 sec

WRITE BLOCKS SETTINGS

Setting	Descriptions	Default
Write blocks	Writes data to an RFID tag	Deselected
Login Key	 Shows what key A and key B currently is. Keys A and B are what the RFID reader module relies on to access (read or write) an RFID tag. In default state, both keys are a sequence of twelve "F" characters because they are Mifare tag's factory default. Modify these default keys if necessary. 	Key A & FFFFFFFFFFFF
Turn off RFID when device suspend	Select this to turn off RFID function when device enters suspension. Once the mobile computer is resumed from suspension, RFID function will be automatically restored.	Deselected
Start byte to write	 Defines where to start writing data to. See Appendix V: <u>RFID Tag Default Block</u>. 	-1 (default block, byte 0)
Display hex values	 Writes data in hex values. Generally an RFID tag's writeable block lies in the user block. However, if the block to write is a non-user block such as the lock block, select Use hex values to write data in hex values in case the block to write involves any invisible character. 	Deselected
Timeout	Sets the maximum time (configurable from 1 to 20 sec) for the decoding process during a scan attempt.	3 sec
Input string to write	 Defines what to write. Note that different RFID tags may have different default blocks (also "pages"), and different amount of bytes and number of blocks. The data written might be truncated to fit the blocks of the targeted RFID tag. Therefore part of the data may be discarded when it comes to the end of a block end. See Appendix V: <u>RFID Tag Default Block</u>. 	

Note: Refer to the specifications of the RFID tag to read for its memory organization.

7.2.3. MIFARE KEY

MIFARE KEYS

Mifare Keys setting changes the security keys A and/or B for a Mifare tag's data block. Keys A and B are two keys that enable the RFID reader to access (read or write) a Mifare tag's data block.

To open Mifare Keys setting page:

- 1. Open **Reader Configuration** as described in <u>Launch Reader Configuration</u>.
- 2. Tap Mifare Keys on General tabbed page.

	Reader Configur 🚹 👷 🎦 帐 🎟 10:30	
	Login Key : Key A 💽 FFFFFFFFFFF 🗕	Shows what each key A and B currently is.
Edits keys A & B 🚽	New Key A :	
l l	New Key B :	
Assigns the blocks to apply the change	Sector : 1 (4, 5, 6 blocks)	
		Tap this button to enact the
	Write	change.

Settings	Descriptions	Default
Login Key	Select between key A and key B for the login key.	Key A
New Key A	 Assigns new key A, which must be a hex string of 12 bytes. If it is the other key (key B) that you want to change, you still need to assign the current key A here to be able to enact the change. 	
New Key B	 Assigns new key B, which must be a hex string of 12 bytes. If it is the other key (key A) that you want to change, you still need to assign the current key B here to be able to enact the change. 	
Sector	Sets the blocks to apply the change.	1 (blocks 4, 5, & 6)

To change the value of key A and/or B:

- 1. Open Reader Configuration as described in Launch Reader Configuration
- 2. Tap Mifare Keys on General tabbed page.
- **3.** Configure which key to change, how it is changed to, and the block to apply the change.
- **4.** Tap (slightly contact) the mobile computer's scanning window with the RFID tag to write the change to.
- **5.** Tap the **Write** button on **Mifare Keys** settings page. The change is written to the RFID tag.

7.2.4. DATA OUTPUT

Tap the **Data Output** button on the **General** tabbed page to access settings for data output after decoding as well as configure the associated settings.

To access data output settings:

- 1. Open Reader Configuration as described in Launch Reader Configuration.
- 2. Tap Data Output on General tabbed page.

Reader Configur 🚹 🖨 찬 帐 🎟 11:07
Keyboard Emulation: Local Machine 💽
Windows Message Windows Event
Auto Enter: 🛛 Scan + Enter Char 🛛 💽
Auto Enter Char: Carriage Return 💽
Prefix String:
Suffix String:
 □ Display Code Type □ Display Code Length ☑ Display RFID UID □ Display RFID user data
Field delimiter: ["," 💽

WHERE TO OUTPUT

Data Output		Default
Keyboard Emulation	Data is emulated as typed text and sent to the active window.	Local Machine
	When "Local machine" is selected, simply run your application or built-in program, such as WordPad, to start with data collection.	
	When "RDP server" is selected, run the Remote Desktop Connection program to connect to a remote computer.	
	Note that this option is unable to emulate double-byte font, such as Big-5 or Unicode characters on the remote PC.	
Windows Message	When selected, a Windows message will be broadcasted after decoding.	Disable
	Intercept the decode message in your application.	
	 Call Windows API (ReadMsgQueue) in your application to retrieve the decoded data. 	

Windows Event	When selected, a Windows event will be broadcasted after Disable decoding.
	Intercept the decode event in your application.
	 Call Windows API (ReadMsgQueue) in your application to retrieve the decoded data.

Note:

- (1) Refer to 9200 .NET or C/C++ Programming Guide for details on Windows Message and Windows Event. Sample programs are provided by request. For the use with a barcode decoding program other than ReaderConfig.exe, a
- (2) dynamic-link library (DLL) file is provided.

HOW TO OUTPUT

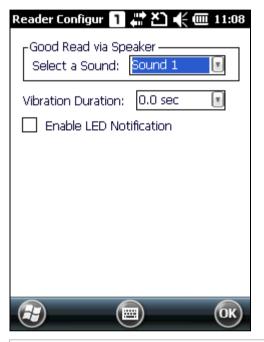
	••	
Auto Enter	Adds an Enter character before or after each scanning act. This function spares you the trouble of pressing [Enter] key to confirm each scan. Options are:	
	▶ None	
	Scan + Enter Char	
	Enter Char+Scan	
Auto Enter Char	Adds a key code before or after the decoded data. This setting is available only when "Auto Enter" is enabled. Options are:	Carriage Return
	▶ None	
	Carriage return	
	▶ Tab	
	▶ Space	
	Comma	
	Semicolon	
Prefix String	Affixes 0~10 characters to the left of the output data.	NULL
Suffix String	Affixed $0 \sim 10$ characters to the right of the output data.	NULL
Display Code Type	Prefixes code type to the decoded data.	Disabled
Display Code Length	Suffixes code length to the decoded data.	Disabled
Display RFID UID	Outputs the UID of the RFID tag to read.	Enabled
	This setting is available only when an RFID reader is integrated on the mobile computer and is enabled.	
Display RFID	Outputs the user data of the RFID tag to read.	Disabled
user data	This setting is available only when an RFID reader is integrated on the mobile computer and is enabled.	
Field delimiter	Adds a field delimiter in the decoded data to separate the data to segments.	"," (comma)
	 For printed barcodes: This delimiter separates code type , decoded data, and code length (if applicable) 	
	 For RFID tags: This delimiter separates UID and user data (if both are applicable) 	

7.2.5. NOTIFICATIONS

The **Notifications** page allows you to configure how you want to be notified of a successful decoding.

To access notification settings:

- 1. Open Reader Configuration as described in Launch Reader Configuration.
- **2.** Tap Notifications on General tabbed page.



Sound / Vibration		Default
Good Read via Speaker	Sets the sound for good read.Select between Mute and sounds 1 through 9.	Sound 1
Vibration Duration	Sets whether to enables tactile feedback (vibration) for good read, and vibration duration. Configurable between $0\sim5.0$ (sec.)	0 (= Disable)
Enable LED Notification	Select the check box to enable Scanner beam LED and Scanner decode (Good Read) LED. The top right LED will light up in orange when the scan key is pressed. The top left LED will flash green to indicate a successful decoding.	Disable

7.2.6. RESET TO DEFAULT

Tap **Restore Default** on the reader settings page to reset all settings back to default.

Reader Configur 🚹 🗱 🎦 🕀 🋲 11:13			
✓	Barcode Reader		
✓	RFID	Mifare Key	,
	Data Output	Notification	IS
	Restore	Default	
✓ Auto start when powered on			
General Symbologies About			
Ð			

7.2.7. AUTO-START READER CONFIGURATION

If you would like to auto-start the **Reader Configuration** application next time the mobile computer is powered on, select the "Auto start when powered on" check box. **Reader Configuration** will run in the background once the mobile computer is restarted to facilitate barcode reading.

Reader Configur 🚹 🗱 🎦 🕀 🎟 11:13			
✓	Barcode Reader		
✓	RFID	Mifare Key	
	Data Output	Notifications	
	Restore Default		
Auto start when powered on			
General Symbologies About			

7.2.8. SYMBOLOGY SETTINGS

On the Symbologies tab, determine whether to enable or disable a specific symbology.

Note: The symbology settings vary by the scan engine (CCD, 1D laser or 2D imager) installed.

- 1. Open Reader Configuration as described in Launch Reader Configuration.
- 2. Tap Symbologies tabbed page.

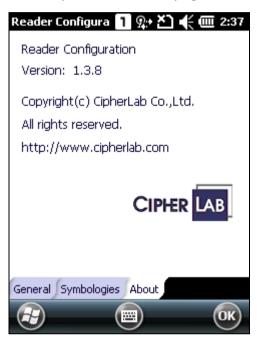
Reader Configura 🚹 👷 🎦 帐 🎟 2:25				
$\mathbf{\overline{\mathbf{v}}}$	Codabar		Code 128	
✓	Code 39	\checkmark	Code 93	
✓	Industrial 25		EAN/JAN	
	UPC	\checkmark	MSI	
✓	Interleaved	25	Misc.	
	GS1 DataBa		Code 11	
Chinese 25				
General Symbologies About				

- Refer to Appendix I <u>Scan Engine Settings</u> for the symbologies supported by the installed scan engine.
- Refer to the Symbology Settings Table in Appendix II <u>CCD (SM1)</u>.
- Refer to the Symbology Settings Table in Appendix III Laser (SE955).
- Refer to the Symbology Settings Table in Appendix IV <u>2D Imager (SE4500DL)</u>.

7.2.9. ABOUT

This tabbed page delivers the software version, developer info, and copyright information.

- 1. Open Reader Configuration as described in Launch Reader Configuration.
- **2.** Tap **About** tabbed page.



Chapter 8

USING CAMERA

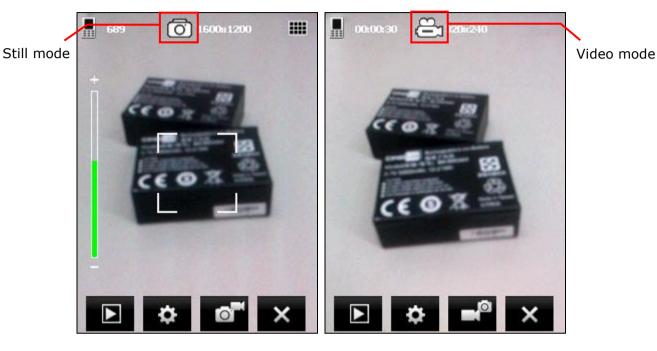
The Camera utility allows taking still images or videos from the built-in digital camera. Tap **Start Screen** | **Camera** to open the Camera utility.

IN THIS CHAPTER

8.1 Camera Interface	128
8.2 Taking a Picture	
8.3 Shooting a Video	131
8.4 Camera Settings	133
8.5 Pictures & Videos	135

8.1. CAMERA INTERFACE

The Camera application supports still image capturing and video recording.



The icons on top of the screen indicate camera status and image properties.

lcon	Description	
	In Still mode: number of pictures that can be taken.	
	In Video mode: available recording time.	
	Camera status and information on image resolution.	
õ	indicates the camera is in Still mode	
	indicates the camera is in Video mode	

The buttons at the bottom of the screen are described as below.

Button	Description
	Tap to switch between Still and Video modes.
	Tap to open Pictures & Videos folder to view images and playback videos. Refer to <u>Pictures & Videos</u> .
\mathbf{Q}	Tap to configure camera settings if necessary. Refer to <u>Camera Settings</u> .
×	Exit and turn off the camera.

Г

8.2. TAKING A PICTURE

When launched, the camera is set to Still mode by default for picture taking, and a preview screen is displayed.

 Aim at the object you want to shoot. Drag the slider to zoom in (+) or zoom out (-) an image.



Press [Scan] key or [Enter] on the physical keypad to take a picture.
 Each picture will be automatically saved under the designated storage location.



3. Before the camera utility jumps back to the preview screen, you may tap the advanced buttons at the bottom of the review screen, which will be retained for about five seconds.



- ▶ Tap 🔟 to delete the image file.
- Tap \bowtie to send the picture via text message or e-mail.

8.3. SHOOTING A VIDEO

When switching to Video mode, a preview screen will be displayed.

1. Hold still and take aim at the object you want to shoot



2. Press [Scan] or [Enter] on the physical keypad to start recording a video.



3. Press [Scan] or [Enter] on the physical keypad to end recording. Otherwise, it will stop automatically after reaching the time limit. Refer to <u>Advanced Settings</u>.



- Tap 🛅 to delete the image file.
- Tap \bowtie to send the picture via text message or e-mail.

8.4. CAMERA SETTINGS

On the softkey bar, tap the button to configure camera settings if necessary.

Brightness, Contrast, Sharpness

Adjusts brightness, contrast, and sharpness for the picture to take.

Mode

Sets a scene mode for the picture to take. By default, no special mode is applied. Options are:

lcon	Description
* *	Backlight
(Night mode
((•))	Stabilize
* *	Outdoor
Ŧ	Low light

White Balance



Tap to select a specific scenario for setting white balance. By default, the camera is set to adjust automatically. Options are:

lcon	Description
	Bright light
*	Indoor light
潫	Sunny light
<u>ے</u>	Cloudy light

Effect

Applies a special effect to the picture to take. By default, no special effect is applied. Options are:

Monochrome, Negative, and Sepia

Timer

Enables the timer which allows taking the picture a period of time after the [Scan] key or [Enter] is pressed. By default, timer is disabled. Options are:

- 3 seconds, 5 seconds, and 10 seconds
- This is only applicable in Still mode.

GPS tagging

Enables/disables GPS tagging for the picture to take. Options are:

Enable, Disable

Quality



Sets quality for the picture to take. Options are:

High, Medium

Size

Select the image size for the picture to take. Options are:

> 320x240, 640x480, 1280x960, 1600x1200, 2048x1536

Storage

By default, the captured pictures are stored on the mobile computer's main memory.

Camera Mode	Store Folder	File Format
Still Mode	\My Device\My Documents \My Pictures\YYMMDD	imgXXXXX.jpg ("XXXXX" stands for 5-digit serial number starting from "00000")
Video Mode	\My Device\My Documents \My Videos\YYMMDD	VideoXXX.3gp ("XXX" stands for 3-digit serial number starting from "000")

If an SD card is installed and set as the storage location, the icon on the upper left of the preview screen will change to .

Flash and Audio

Sets whether to flash the light for picture taking, and to include audio for video recording. Options are:

> Audio on, Audio off, Flash on , Flash off

8.5. PICTURES & VIDEOS

Tap Start Screen | Pictures & Videos to open the default image folder My Device My Documents My Pictures.



8.5.1. VIEW AN IMAGE

1. Locate the target folder and the desired picture.

The subfolders are named with the date YYMMDD (2-digit year, 2-digit month and 2-digit date) which images were taken.



2. Select a desired picture and tap **View** at the bottom of the screen.



3. Tap **Menu** on the softkey bar to set the picture as background, start a slide show, beam pictures, edit or rotate pictures, etc. Refer to <u>Advanced Settings</u>.

Tap **Send** on the softkey bar to send the picture via text message or e-mail.



4. Tap **OK** to close the current window.

8.5.2. PLAYBACK A VIDEO

1. Locate the target folder and the desired videos.

The subfolders are named with the date YYMMDD (2-digit year, 2-digit month and 2-digit date) when videos were recorded.



2. Select a desired video and tap **Play** on the softkey bar..

Tap **Menu** on the softkey bar to edit, send or beam videos, etc. Refer to <u>Advanced</u> <u>Settings</u>.



3. The video will be played in Windows Media player. Tap **[×]** to end the application.

8.5.3. ADVANCED SETTINGS

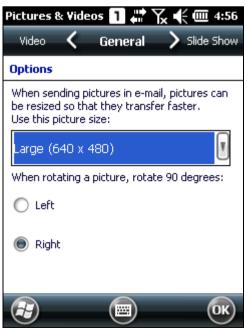
Under My Pictures or My Video screen, tap **Menu** | **Tools** | **Options** to open advanced settings.

<u>D</u> elete	
<u>E</u> dit	ť
<u>P</u> lay Slide	Show
0-4	
Set as Hol	me Background
<u>G</u> o To	me Background

General tab

When sending a picture by e-mail, it can be resized in favor of the transfer speed. You may tap the drop-down list to select a desired picture size if necessary.

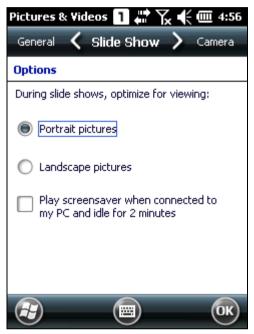
You may also change the rotation direction of the picture in the General tab configuration screen.



Slide Show tab

By default, slide shows are played in Portrait view. You may change to use landscape view instead to make pictures properly fit the screen.

If you select "Play screensaver when connected to my PC and idle for 2minutes", pictures stored in the default image folder "\My Device\My Documents\My Pictures" will be used in a slideshow screensaver on the mobile computer.



Camera tab

All still images are prefixed with "img" and saved to the main memory at high compression level by default. You may change the prefix, save files to your memory card, or adjust the compression.

Pictures & Videos 🚹 🖨 🏹 帐 🎟 4:56
Slide Show 🕻 Camera 💙 Video
Options
Type filename prefix:
ing
Save files to:
Main memory
Still image compression level:
High quality

Video tab

While recording a video, audio sound will be included. You may disable the check box or set a time limit for videos so that the file size can be reduced.



Tap **[OK]** to save the current settings and return to the previous window.

Chapter 9

MORE APPLICATIONS

This chapter introduces manufacturer-developed applications that are preinstalled on the mobile computer to strengthen system management and make the mobile computer more competent.

IN THIS CHAPTER

9.1 GPS Receiver	142
9.2 Button Assignment	143
9.3 Mobile Ghost	146
9.4 Time Sync Utility	150
9.5 Signature Utility	152

9.1. GPS RECEIVER

The 9200 Mobile Computer is equipped with a GPS antenna for obtaining location and time information from the Global Positioning System (GPS). Since the mobile computer does not come with any preinstalled navigation software, you may need to purchase third-party navigation software separately.

The GPS receiver hosted on the mobile computer uses COM 7 to output NMEA messages, as long as the COM port is opened. In your application, open the COM port with the correct configuration.

The table below lists the configuration of the integrated GPS receiver:

Serial Configuration	COM Port Settings
Baud Rate	4800
Data Bits	8
Parity	None
Stop bits	1

Note: For multiple GPS-enabled programs to access GPS data, tap **Start Screen** | **Settings** | **System** and select **External GPS**. Specify a program port and the correct hardware port.

In order to speed up start-up time, we suggest you to download the ephemeris information for initial setup. Go to **Start Screen** | **Settings** | **System** and select **GPS Manager** to update the ephemeris.

9.2. BUTTON ASSIGNMENT

Use Button Assignment to re-define the functions of physical keys to have them trigger different functions. For instance, you can assign a key to simulate another key's behaviour, to launch a specific program, or to deliver effects of a specific key code.

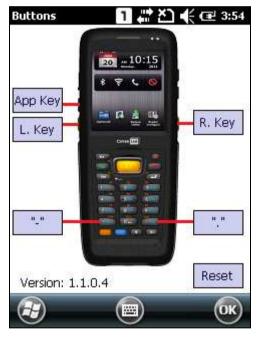
Reassignable keys include:

- Side triggers (Left and right scan keys)
- Application key (App Key)
- [-] (Hyphen) key
- [.] (Period) key.

9.2.1. REASSIGN PHYSICAL KEYS

1. Tap Start Screen | Settings | System | Button Assignment.

A screen shows with a picture of the mobile computer and its reassignable physical keys.



2. Tap the label of the key you wish to reassign.

Available options include:

- Default: Recovers the default settings.
- Assign a key: Defines a certain key to act as another key. Select the desired function in the drop-down list. Options include:
 - Enter
 - Scan
 - Esc
 - Delete
 - Backspace
 - Space
 - Tab
 - ▶ F1~12
 - Start Menu
 - Alt
 - OEM_Key1(0xE9)
 - OEM_Key2(0xEA)
 - OEM_Key3(0xEB)
 - OEM_Key4(0XEC)
 - OEM_Key5(0XED)
 - OEM_Key6(0xEE)
 - OEM_Key7(0xEF)
 - OEM_Key8(0xF0)
 - OEM_Key9(0xF1)
 - OEM_Key10(0x2A)
 - *
 - ▶ #
 - Send(VK_TTALK)
 - End(VK_END)
 - Up
 - Down
 - Left
 - Right
 - TAB
 - Volume Up
 - Volume Down
 - OK
 - Home(VK_HOME)
 - Home(VK_HOME)

Buttons 🔢 👫 🎦 📢 🖅 3:56
● Default : Scan
🔿 Assign a key
Enter
Launch a program \windows\Buttons.exe
O User-defined key code
Hex: 0x (0x01 ~ 0xFF)
ок 🗴 📼

- Fn+ESC(0xF5)
- ▶ F13~24
- Home(VK_LWIN+VK_APP)
- -
- .
- Launch a program: Defines a key to quick-launch an application.

Use the Browse button $\boxed{}$ to select an executable file to open after pressing the key, or manually enter the path of the desired file.

- User-defined key code: Allows users to change the key function as desired by entering the hex value of the target key.
- **3.** Tap **OK** on the menu bar (located at the bottom of the screen) to apply the changes, or tap **X** to discard the settings.
- **4.** Tap **OK** on the softkey bar to store the settings and exit the application.

9.2.2. RESET PHYSICAL KEYS TO DEFAULT

Tap the **Reset** button on the lower right of the screen to change all listed key functions back to default.



9.3. MOBILE GHOST

Mobile Ghost is a backup utility that helps you make copies of data and restore the registry settings and files on your mobile computer. You may use the created backup images for full restoration of registry settings and all files. Through backup image creation, system configuration and application settings can be reserved at a state when the system is stable. This is especially helpful when the system encounters unexpected crash down or hardware/software error.

To open the Mobile Ghost, tap **Start Screen** | **CipherLab Utilities** | **Mobile Ghost**. Two screen options show for creating a backup image, or restoring a previously created one.

Mobile Ghost	1 ፬• 🎦 🕀 🎟 2:47
🔘 Create ba	ackup image
⊖ Restore	T
Ok	Cancel

Note: As long as any changes are made to the system configurations and settings, you must create a new backup image for the system registry to be updated in the backup file.

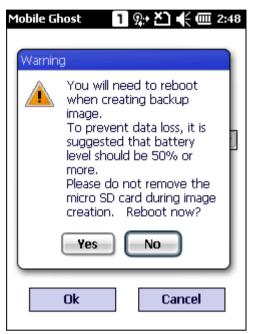
9.3.1. CREATE BACKUP IMAGE

- 1. To create a backup image for system registry and settings, a memory card is required. Insert a microSD card into the SD card slot as described in <u>Using Memory Card</u>.
- 2. Open Mobile Ghost by tapping Start Screen | CipherLab Utilities | Mobile Ghost.
- **3.** Check **Create backup image** and tap **OK**.

A warning message will show notifying that system reboot (restart) will be needed for backup image creation. Tap **Yes** to continue and **No** to abort.

Note:

- To prevent data loss during backup, make sure system battery level is sufficient, preferably over 50%.
- (2) Do not remove the microSD card uring backup image creation.



4. The mobile computer will restart, and the backup procedure will begin shortly. An on-screen message will appear stating that backup is currently under progress.

When backup is completed, a .bgo file named in date format (YYYY-MM-DD_001) will be created on the microSD card. The mobile computer will restart once more.



9.3.2. RESTORE BACKUP IMAGE

Restoring a backup image will change system settings back to the conditions when the backup file was created.

- **1.** To restore a backup image which was previously created, make sure the microSD card containing the desired backup image is inserted on the mobile computer.
- 2. Open Mobile Ghost by tapping Start Screen | CipherLab Utilities | Mobile Ghost.

Check the **Restore** option and select a backup image in the drop-down list. Tap **OK** to confirm.

Mobile Ghost	1 ፬ 🖓 🏠 🃢 🎹 2:55
🔿 Create backı	up image
	013-05-22_001
Restore 2	013-03-22_001
Ok	Cancel

3. A warning message appears reminding that system reboot (restart) is needed for backup image restoration. Make sure all user data and tasks are saved before tapping **Yes** to confirm restoration.



4. Device storage begins formatting. Once completed, restoration will start using the selected backup image.

When restoration is completed, the mobile computer will restart with system registry and settings of the selected backup image applied.

Formatting a Storage Volume. Please wait.	The device will restore using \Storage Card\My Backup\2013-05-22_001.bgo image. Please do not remove the micro SD
Formatting	Formatting
Restoring	Restoring

9.4. TIME SYNC UTILITY

Use this to sync system time with a server, either via wireless connection to an NTP server or via GPS signal detection.

To synchronize system time on the mobile computer:

- **1.** Open time sync utility by tapping **Start Screen** | **Settings** | **System** | **TimeSync**.
- **2.** To sync time with an NTP server, select the preferred NTP server and tap **Sync Time**. The sync results will appear in the content field shortly.
 - Note: To sync time with an NTP server, make sure your mobile computer is wirelessly connected, and the "Synchronize system time" checkbox is selected.

TimeSynchroniza 🚹 👷 🎦 € 🎟 5:20	TimeSynchroniza 🚹 🕵 🎦 📢 🎹 5:20
Synchronize system time	Synchronize system time
tock.stdtime.gov.tw	tock.stdtime.gov.tw
	Local time: 4/23/13 5:20:14 PM Local Clock Offset: 45 ms
Sync Time	Sync Time
Version: 1.0.1	Version: 1.0.1
SNTP GPS	SNTP GPS

3. To sync time via GPS signal, open **GPS** tab and tap **Sync Time**.

The mobile computer will start to detect available GPS signals and identify the correct time. Satellite count and time results will appear in the content field below.

Note: To sync time via GPS signal, make sure your mobile computer is located in an open area with a clear view of the sky, and the GPS software port is correctly set under External GPS.

TimeSynchroi	೫ 🛯 🖨 ど € 🎟 5:32	TimeSynchroi 🚯 🚹 🗱 🎦 📢 🎹 5:33
GPS	State	GPS Locate
		Satellite Count :5 2013/4/23-2-17:33:42
	Sync Time Version: 1.0.1	Sync Time Version: 1.0.1
SNTP GPS		SNTP GPS
Ð	ОК	Rest or constraints

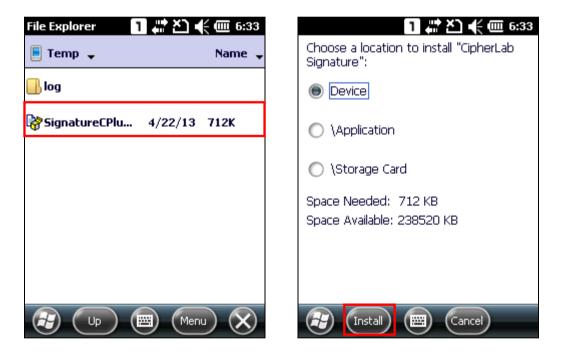
9.5. SIGNATURE UTILITY

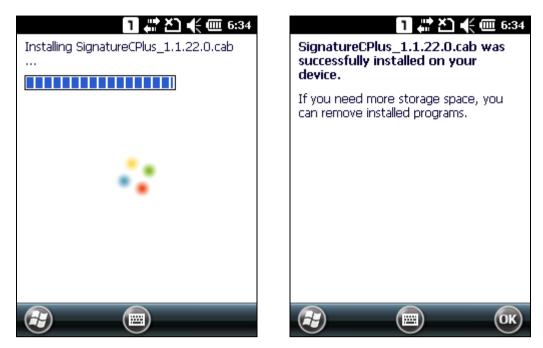
Signature utility captures, views, and edits signature files stored on the mobile computer.

Signature utility is provided in two file formats, .cab and .exe, on the CD-ROM shipped along with the mobile computer. Install the application on the mobile computer according to your needs.

.CAB FILE INSTALLATION

- **1.** Insert the product CD into the CD-ROM drive on your PC.
- 2. Connect the mobile computer with your PC via ActiveSync.
- **3.** Copy the .cab file from your PC to a path of your selection on the mobile computer.
- 4. On the mobile computer, use **File Explorer** to locate the copied .cab file.
- **5.** Tap the .cab file to start installation. Select the location to store the application and tap **Install**.





6. Signature utility is installed on the mobile computer's Start Screen.

.EXE FILE INSTALLATION

- **1.** Insert the product CD into the CD-ROM drive on your PC.
- **2.** Connect the mobile computer with your PC via ActiveSync.
- **3.** On your PC, double-click the .exe file to start the installation. An installation wizard appears to guide you through the process.

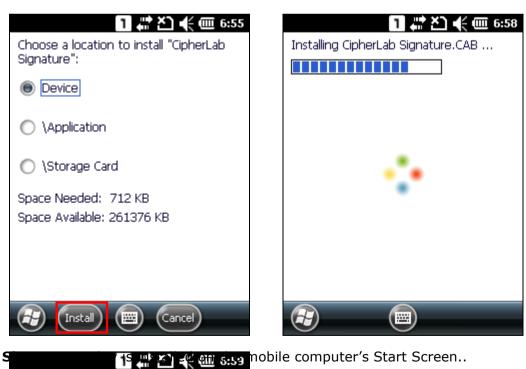
CipherLab SIGNATURE	×
CipherLab Mobile Computer installation CipherLab SIGNATURE will be installed on your Mobile Computer now	
Welcome to install CipherLab Signature To contiune, press next.	
< <u>₿</u> ack <mark>Next> C</mark> ancel	

CipherLab SIGNATURE	×
License Agreement	
Please read the following license agreement carefully.	
USER LICENSE AGREEMENT FOR CIPHERLAB SOFTWARE	
IMPORTANT-This CipherLab User License Agreement is a legal agreement between you (either an individual or a single entity) and CipherLab Co. Ltd. for the CipherLab SOFTWARE identified above, which includes computer software and associated media and printed materials, and may include [online] or electronic documentation (SOFTWARE). By installing, copying, or otherwise using the SOFTWARE, you agree to be bound by the terms of this User License Agreement. SOFTWARE LICENSE The SOFTWARE is protected by copyright laws and international copyright treaties, as well as other intellectual property laws and treaties. 1. GRANT OF LICENSE	
I accept the terms in the license agreement	
C I do not accept the terms in the license agreement	
< <u>B</u> ack <u>Finish</u> <u>C</u> ancel	

Chapter 9 Ошибка! Используйте вкладку "Главная" для применения 🗆 🗆 1 к тексту, котор

Add/Remove Programs
Select a program's check box if you want to install it on your mobile device, or clear the check box if you want to remove the program from your device.
Note: If a program that you installed is not listed, the program was not designed to be used on your mobile device.
Installing Applications
Installing CipherLab Signature
(Cancel)
Space required for selected programs. Space available on device:
Install program into the default installation folder
Remove from both locations
To remove the selected program from both your device and this computer, click Remove.
OK Cancel <u>H</u> elp





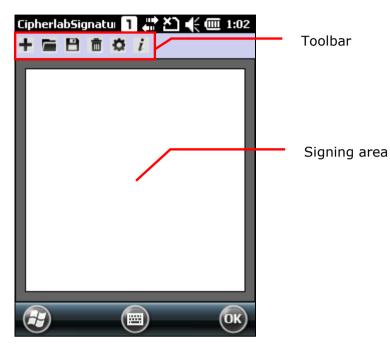
5.

CipherLab Signature.CAB was successfully installed on your device.

If you need more storage space, you can remove installed programs.

9.5.1. CAPTURING A SIGNATURE

After installing **Signature** utility on your mobile computer, open the application from **Start Screen** | **Signature**. The application opens showing a toolbar and a signing area.



Toolbar functions include:

Toolbar icon	Description
+	Creates a new signature file.
	Loads an existing signature file.
	Saves the created/edited signature to an image file (BMP, JPG or Locus format).
Ē	Clears the signing area.
¢	Opens preferences settings.
i	Views utility info including developer and software version.

1. Use the stylus to sign your signature in the signing area.



- Tap to clear the signature and sign a new one if necessary.Tap to save the signature as an image file.
- **3.** Tap **OK** to exit the program.

9.5.2. VIEWING A SIGNATURE

1. To view a signature image, tap $\mathbf{\overline{m}}$ on the menu bar and select an image to load.

The image will be displayed along with a message asking whether you would like to modify the picture.

2. Tap **Yes** to change the signature if necessary.

CipherlabSi	gnatu 1	非ビ木の	IIII 1:09
11 二 十	â 🌣 .	i	
Warning			
)o you war ignature?	nt to modify	the
	Yes	No	
Ð			ОК

Note: The maximum size for resolution of an image file is 640x480 pixels. Any image larger than this size will be unable to load.

9.5.3. CHANGING SIGNATURE SETTINGS

- 1. Tap 💆 to configure signature settings if necessary
 - Pen Width tab: Set the pen width (1-5 pixels) for signing. The default pen width is 1.

CipherlabSig	natu 🚹 🕌	📰 🎦 帐 🎟 1:12
Pen Width	Pen Colors	s 🛛 Backgroun 🔳 🕨
Pen Widt	h: 1	¥
		CANCEL
		OK

Pen Colors tab: Set the pen color using the available colors, or enter a new color in RGB value (0-255). The default pen color is black

Pen Width Pen Colors Backgroun	•
G: 0	
G: 0	
G: 0	
	_
CANCE	L
	2

Background Colors tab: Set the background color using the available colors, or enter a new color in RGB value (0-255). The default background color is white.

	matur 🚹 🗱 🎦 📢	· 💷 1:12
Pen Colors	Background Colors	
R: 255		
G: 255		
B: 255		
		CANCEL
	~	CANCEL
		OK)

2. After done configuring signature settings, tap **OK** on the softkey bar to save the changes.

SPECIFICATIONS

PLATFORM, PROCESSOR & MEMORY

Operating System &	CPU
Windows Version	Microsoft Windows Embedded Handheld 6.5
CPU	Qualcomm MSM7225-1 at 528 MHz
Memory	
ROM	512 MB NAND flash memory
RAM	256 MB DDR SDRAM
Expansion Slot	One microSD card slot (256MB to 4GB)
	 SDHC supported (4GB to 32 GB)

COMMUNICATION & DATA CAPTURE

Communication		
USB Client	USB Client 2.0 Specification	
WPAN	Built-in module for Bluetooth version 2.1 + EDR Class II connectivity	
WLAN	Built-in module for 802.11b/g networking	
	WAPI support for China only	
WWAN	Ordering Option - built-in module for GSM/EDGE/UMTS/HSPA	
GPS	Built-in GPS with AGPS support, ephemeris downloadable	
Data & Image Capture		
Digital Camera	3.0 CMOS with LED flash and auto focus	
Barcode Reader	Ordering options include	
	1D Laser	
	2D Imager	
HF RFID Reader	Supports ISO14443A (Mifare) and B, ISO 15693	

ELECTRICAL CHARACTERISTICS

Batteries

Main Battery Pack Rechargeable Li-ion battery – 3.7 V, 3300 mAh	1 Battery Pack	Rechargeable Li-ion battery – 3.7 V, 3300 mAh	
---	----------------	---	--

Power Adaptor

Power Supply Cord with	Input	AC 100~240 V, 50/60 Hz
Universal Power Adaptor	Output	DC 5 V, 4 A

Working Time (Laser, testing cycle = 20 seconds)

Conditions include: scanning complete within one second, backlight on during scanning. Scanning, computing and data transfer finished within 20 seconds with GSM and WiFi on. In this mode, battery power will support working time for up to 12 hours.

PHYSICAL CHARACTERISTICS

Color Touch Screen Display		
Display	2.8" Transflective/Transmissive TFT-LCD, 65k colors	
Resolution	QVGA (240 × 320 pixels)	
Keypad		
Layout	28-key Alphanumeric keypad with LED backlight	
Notifications		
Status LED	Two LEDs:	
	 Left: Charging status (Red/Green) and Scanner Good Read (Green, flash once) 	
	Right: Scanner Light Beam (Orange)	
Audio	Integrated with one speaker, microphone and receiver	
	CTIA Headset jack – for 3.5 mm earphone	
	Bluetooth headset supported	
Vibrator	0.45G force, for scanner Good Read and system notifications	
Dimensions & Weight		
Dimensions	175 mm (L) x 60 mm (W) x 34 mm (H)	
Weight	310 g (Laser, including battery)	

ENVIRONMENTAL CHARACTERISTICS

Temperature		
Operating	SM1	-10 °C to 50 °C (transmissive), -20 °C to 50 °C (transflective)
	SE955	-10 °C to 60 °C (transmissive), -20 °C to 60 °C (transflective)
	SE4500	-10 °C to 55 °C (transmissive), -20 °C to 55 °C (transflective)
Storage		-20 °C to 60 °C (transmissive), -30 °C to 70 °C (transflective), both without battery, with humidity 5% to 85% (non-condensing)
Charging		0°C to 40°C
Humidity		
Operating		10% to 90% (non-condensing)
Storage		5% to 85% (non-condensing)
Resistance		
Impact Resista	nce	Multiple 1.5m drops onto concrete
Tumble Test		1000 times at 0.5 m per applicable IEC tumble specifications
Splash/Dust Re	esistance	IP65 per applicable IEC sealing specifications
Electrostatic Di	scharge	\pm 15 kV air discharge, \pm 8 kV direct discharge

PROGRAMMING SUPPORT

Integrated Environment	Development	Visual Studio 2008			
		Vis	ual Studio 2005		
Software Development Kit		Microsoft SDK			
			System API (DLL) for system configuration		
		Reader API (DLL) for reader configuration			
Software & Util	ities				
CipherLab software package			Reader Configuration		
			Signature		
			AppLock		
			MIRROR Browser for web application		
Third-party software			SOTI MobiControl for remote device control		
			Naurtech CETerm – Terminal emulator (3270, 5250, VT) and industrial web browser		
			Wavelink Emulator		
			Kalipso		

ACCESSORIES

Accessory Options

- LCD Protective Film
- Snap-on Charging & Communication Cable (USB or RS-232)
- Charging & Communication Cradle

Appendix I

SCAN ENGINE SETTINGS

The CipherLab developed utility **Reader Configuration** sets the following reader types:

- CCD (SM1)
- 1D Laser (SE955)
- > 2D Imager (SE4500DL)
- RFID reader

The reader combination on the mobile computer is either 1D+RFID or 2D+RFID. When the physical scan key or side trigger is pressed, the mobile computer will read a printed barcode in position.

Note:

- (1) 1D and 2D scan engines don't coexist on the mobile computer because they are both barcode readers and the mobile computer allows one barcode reader only.
- (2) Run only one reader-controlling utility or application at a time. For example, while running **Reader Configuration**, avoid running MIRROR Browser, Terminal Emulation, or any other application that uses ReaderDLL.

IN THIS CHAPTER

Symbologies Supported	166
RFID Tags Supported	

SYMBOLOGIES SUPPORTED

Depending on the scan engine integrated on the mobile computer, supported symbologies will differ as listed below. For details on configuring associated settings, refer to Appendix II, III, and IV.

		Laser	2D
Codabar		✓	✓
Code 11		✓	✓
Code 39	Code 39	✓	~
	Trioptic Code 39	✓	✓
	Italian Pharmacode (Code 32)	✓	~
Code 93		✓	~
Code 128	Code 128	✓	~
	GS1-128 (EAN-128)	✓	✓
	ISBT 128	✓	~
Code 2 of 5	Chinese 25	✓	~
	Industrial 25 (Discrete 25)	✓	~
	Interleaved 25	✓	✓
	Convert Interleaved 25 to EAN-13	✓	~
	Matrix 25	×	✓
Composite Code	Composite CC-A/B	×	✓
	Composite CC-C	×	~
	Compostie TLC 39	×	✓
GS1 DataBar (RSS)	GS1 DataBar-14 (RSS-14)	\checkmark	✓
	GS1 DataBar Limited (RSS Limited)	✓	✓
	GS1 DataBar Expanded (RSS Expanded)	✓	✓
	Convert to UPC/EAN	✓	✓
MSI		✓	✓
Postal Codes	Australian Postal	×	✓
	Japan Postal	×	✓
	Netherlands KIX Code	×	~
	US Postnet	×	✓
	US Planet	×	✓
	UK Postal	×	✓

Ошибка! Используйте вкладку "Главная" для применения 🗆 🗆 1 к тексту, который должен здесь отображаться.

EAN/UPC	EAN-8	\checkmark	~
	EAN-8 Extend	✓	✓
	EAN-13	✓	✓
	Bookland EAN (ISBN)	✓	✓
	ISSN EAN	×	✓
	UPC-A	✓	✓
	UPC-E	✓	~
	Convert to UPC-A	✓	~
	UPC-E1	\checkmark	~
	Convert to UPC-A	\checkmark	~
2D Symbologies	Aztec	×	✓
	Data Matrix	×	✓
	Maxicode	×	✓
	MacroPDF	×	✓
	MicroPDF417	×	✓
	MicroQR	×	✓
	PDF417	×	✓
	QR Code	×	✓

RFID TAGS SUPPORTED

The RFID reader supports both reading and writing RFID data. Supported labels include ISO 15693, ISO 14443A (Mifare) and ISO 14443B.

Supported RFID tags include:

ID_MOD_MP_RFID		UID Only	Read Page	Write Page
ISO 14443A	Mifare Standard 1K	✓	✓	 ✓
	Mifare Standard 4K	✓	✓	\checkmark
	Mifare Ultralight	✓	✓	\checkmark
	Mifare DESFire	✓		
	Mifare S50	✓	✓	\checkmark
	SLE66R35	\checkmark	✓	\checkmark
ISO 14443B	ICODE SLI	✓	✓	✓
ISO 14443B	SR176			
ISO 15693	SRF55V02P	\checkmark	✓	\checkmark
	SRF55V02S	~		
	SRF55V10P	\checkmark	✓	\checkmark
	TI Tag-it HF-I	\checkmark	✓	
	ST LRI512			

Note: Study the specifications of the RFID tags to read.

Appendix II

CCD (SM1)

The tables below list the symbologies settings for CCD scan engine (SM1).

SYMBOLOGY SETTINGS

Laser Engine	Description	Default
Codabar		
CLSI editing	When applied, the CLSI editing strips the start/stop characters and inserts a space after the first, fifth, and tenth characters of a 14-character Codabar barcode.	
	The 14-character barcode length does not include start/stop characters.	
NOTIS editing	Sets whether to include start/stop characters in the transmitted data.	No
	 NOTIS Editing is to strip the start/stop characters, i.e. to disable "Transmit Start/Stop Characters". 	
Select Length	One or two fixed lengths 4^	
(min/max)	▶ Range (1~55)	
Code 128		Enable
Code 128	Read standard Code 128 barcodes (= without leading FNC1 character).	
GS1-128 (UCC/EAN-128)	Read GS1-128 barcodes with leading FNC1 character.	Enable
ISBT 128	Read ISBT 128 barcodes.	Enable
Code 39		Enable
Trioptic	Decide whether to decode Trioptic Code 39.	No
	Trioptic Code 39 is a variant of Code 39 used in the marking of computer tape cartridges. It always contains six characters.	
Convert Code 39 to Code 32	Convert to Italian Pharmacode.	No
Code 32 Prefix	Prefix character "A" to Code 32 barcodes.	No
	 "Convert to Code 32" must be enabled for this to function properly. 	
Check digit verification	Decide whether to verify the check digit. If the check digit is incorrect, the barcode will not be accepted.	No
Transmit check digit	Decide whether to include the check digit in the data being transmitted.	No
	• "Check digit verification" must be enabled.	

Full ASCII conversion	Code 39 Full ASCII includes all alphanumeric and special characters (full ASCII character set).	No	
Select Length (min/max)	 One or two fixed lengths Range (1~55) 	4~55	
Code 93			
Select Length (min/max)	 One or two fixed lengths Range (1~55) 	4~55	
Industrial 25 (Discre	te 25)	Enable	
Select Length (min/max)	 One or two fixed lengths Range (1~55) 	4~55	
EAN/JAN			
Enable EAN-8		Enable	
Enable EAN-13		Enable	
Bookland EAN (ISBN)	EAN-13 barcodes starting with 978 will be converted to ISBN.	Enable	
Enable Addons	 Decide whether to decode EAN-8, EAN-13, UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5). Ignore Addons Decode Only With Addons Auto-discriminate 	Ignore Addons	
Addons redundancy	When "Auto-discriminate" is applied, decide the number of times (2~30) of supplementary decoding of the same barcode that makes a valid reading.	10 times	
EAN-8 extend	Convert EAN-8 to EAN-13 format.	No	
UPC			
UPC-A/UPC-E/UPC-E1	For the default value, the UPC-A and UPC-E are enabled.	Enable	
Enable Addons	 Decide whether to decode EAN-8, EAN-13, UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5). Ignore Addons Decode Only With Addons Auto-discriminate 	Ignore Addons	
Addons redundancy	When "Auto-discriminate" is applied, decide the number of times (2~30) of supplementary decoding the same barcode that makes a valid reading.	10 times	
Transmit check digit	Decide whether to include the UPC-A/UPC-E/UPC-E1 check digit in the data being transmitted.	Yes	
Convert UPC-E0/ UPC-E1 to UPC-A	The UPC-E0/UPC-E1 barcode will be expanded into UPC-A, and the next processing will follow the settings configured for UPC-A.	No	
Transmit preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1 preamble System Character (and Country Code) in the data being transmitted.	System Character	

MSI		Enable
Check digit verification	One check digit is mandatory for decoding MSI barcodes. Select whether a second check digit should be verified. If the check digit is incorrect, the barcode will not be accepted.	Mod 10/Mod 10
	If Two Check Digits option is selected, select one of the algorithms below.	
	Mod 10/Mod 11	
	Mod 10/Mod 10	
Transmit check digit	Decide whether to include the check digit in the data being transmitted.	No
Select Length	One or two fixed lengths	4~55
(min/max)	Range (1~55)	
Interleaved 25		Enable
Check digit verification	Decide whether to verify the check digit. If desired, select one of the algorithms below. If the check digit is incorrect, the barcode will not be accepted.	Disable
	Disable	
	USS check digit	
	OPCC check digit	
Transmit check digit	Decide whether to include the check digit in the data being transmitted.	No
Select Length	One or two fixed lengths	4~55
(min/max)	Range (1~55)	
GS1 DataBar (RSS)		
GS1 DataBar-14	GS1 DataBar-14 is short for GS1 DataBar Omnidirectional. This group consists of (1) GS1 DataBar Omnidirectional, (2) GS1 DataBar Truncated, (3) GS1 DataBar Stacked, and (4) GS1 DataBar Stacked Omnidirectional.	Enable
GS1 DataBar Limited		Enable
GS1 DataBar Expanded	This group consists of (1) GS1 DataBar Expanded, and (2) GS1 DataBar Expanded Stacked.	Enable

Appendix III

LASER (SE955)

The tables below list the symbologies settings for 1D laser scan engine (SE955).

SYMBOLOGY SETTINGS

Laser Engine	Description	Default
Codabar	Description	Enable
CLSI editing	When applied, the CLSI editing strips the start/stop characters and inserts a space after the first, fifth, and tenth characters of a 14-character Codabar barcode.	
	The 14-character barcode length does not include start/stop characters.	
NOTIS editing	Sets whether to include start/stop characters in the transmitted data.	No
	NOTIS Editing is to strip the start/stop characters, i.e. to disable "Transmit Start/Stop Characters".	
Select Length	One or two fixed lengths	4~55
(min/max)	Range (1~55)	
Code 128		Enable
Code 128	Read standard Code 128 barcodes (= without leading FNC1 character).	Enable
GS1-128 (UCC/EAN-128)	Read GS1-128 barcodes with leading FNC1 character.	Enable
ISBT 128	Read ISBT 128 barcodes.	Enable
Code 39		Enable
Trioptic	Decide whether to decode Trioptic Code 39.	No
	 Trioptic Code 39 is a variant of Code 39 used in the marking of computer tape cartridges. It always contains six characters. 	
Convert Code 39 to Code 32	Convert to Italian Pharmacode.	No
Code 32 Prefix	Prefix character "A" to Code 32 barcodes.	No
	 "Convert to Code 32" must be enabled for this to function properly. 	
Check digit verification	Decide whether to verify the check digit. If the check digit is incorrect, the barcode will not be accepted.	No
Transmit check digit	Decide whether to include the check digit in the data being transmitted.	No
	"Check digit verification" must be enabled.	

Full ASCII conversion	Code 39 Full ASCII includes all alphanumeric and special characters (full ASCII character set).	No	
Select Length	One or two fixed lengths	4~55	
(min/max)	ax)		
Code 93		Enable	
Select Length	One or two fixed lengths	4~55	
(min/max)	Range (1~55)		
Industrial 25 (Discret	te 25)	Enable	
Select Length	One or two fixed lengths	4~55	
(min/max)	Range (1~55)		
EAN/JAN			
Enable EAN-8		Enable	
Enable EAN-13		Enable	
Bookland EAN (ISBN)	EAN-13 barcodes starting with 978 will be converted to ISBN.	Enable	
Enable Addons	Decide whether to decode EAN-8, EAN-13, UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5).	Ignore Addons	
	Ignore Addons		
	Decode Only With Addons		
	Auto-discriminate		
Addons redundancy	When "Auto-discriminate" is applied, decide the number of times $(2\sim30)$ of supplementary decoding of the same barcode that makes a valid reading.	10 times	
EAN-8 extend	Convert EAN-8 to EAN-13 format.	No	
UCC coupon extended code	Read UPC-A barcodes starting with digit "5", EAN-13 barcodes starting with digits "99", and UPC-A/GS1-128 Coupon Codes.	No	
	UPC-A, EAN-13, and GS1-128 must be enabled first!		
	 Use "Addon Redundancy" to control auto-discrimination of the GS1-128 (right half) of a coupon code. 		

EAN security level	Sets the consideri Code 128 the more	2	
	Level	Description	
	0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.	
	1	Select this level if misdecodes have occurred. It fixes most misdecodes.	
	2	Select this level if Level 1 should fail to eliminate misdecodes.	
	3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of scan engine, it would be better to improve the barcode's print quality if this level should be needed.	
	•		
UPC	1		
UPC-A/UPC-E/UPC-E1	For the d	efault value, the UPC-A and UPC-E are enabled.	Enable
Enable Addons		Decide whether to decode EAN-8, EAN-13, UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5).	
	Ignore Addons		
	Decode Only With Addons		
	Auto-discriminate		
Addons redundancy	When "A times (2 barcode	10 times	
Transmit check digit	Decide w digit in th	Yes	
Convert UPC-E0/ UPC-E1 to UPC-A	The UPC and the for UPC-	No	
UCC coupon extended code	Read UPC-A barcodes starting with digit "5", EAN-13 barcodes starting with digits "99", and UPC-A/GS1-128 Coupon Codes.		No
	UPC-	A, EAN-13, and GS1-128 must be enabled first!	
	 Use auto- coup 		
Transmit preamble	preamble	whether to include the UPC-A/UPC-E/UPC-E1 e System Character (and Country Code) in the ng transmitted.	

UPC security level	consideri Code 128	e security level to ensure decoding accuracy ng the printed quality of the barcodes such as 3, Code 93, and UPC/EAN. The higher the level is, e security is ensured. Options are:	2
	Level	Description	
	0	With this default, the scan engine is aggressive enough to decode most "in-spec" barcodes.	
	1	Select this level if misdecodes have occurred. It fixes most misdecodes.	
	2	Select this level if Level 1 should fail to eliminate misdecodes.	
	3	Select this level if Security Level 2 should fail to prevent misdecodes. However, as this level actually impairs the decoding ability of scan engine, it would be better to improve the barcode's print quality if this level should be needed.	
MSI			Enable
Check digit verification	One check digit is mandatory for decoding MSI barcodes. Select whether a second check digit should be verified. If the check digit is incorrect, the barcode will not be accepted.		
	If Two Check Digits option is selected, select one of the algorithms below.		
		10/Mod 11 10/Mod 10	
Transmit check digit	Decide w transmitt	No	
Select Length			
	One	or two fixed lengths	4~55
(min/max)		or two fixed lengths le (1~55)	4~55
		-	4~55 Enable
(min/max)	Rang Decide w one of th	-	
(min/max) Interleaved 25	Rang Decide w one of th	whether to verify the check digit. If desired, select be algorithms below. If the check digit is incorrect, bede will not be accepted.	Enable
(min/max) Interleaved 25	 Rang Decide w one of the the barco Disat 	whether to verify the check digit. If desired, select be algorithms below. If the check digit is incorrect, bede will not be accepted.	Enable
(min/max) Interleaved 25	 Rang Decide w one of th the barco Disat USS 	whether to verify the check digit. If desired, select the algorithms below. If the check digit is incorrect, bode will not be accepted.	Enable
(min/max) Interleaved 25	 Rang Decide w one of the the barco Disat USS OPCO 	whether to verify the check digit. If desired, select the algorithms below. If the check digit is incorrect, bede will not be accepted. ble check digit C check digit whether to include the check digit in the data being	Enable
(min/max) Interleaved 25 Check digit verification	 Rang Decide w one of the the barco Disat USS OPCO Decide w transmitt Convert 	whether to verify the check digit. If desired, select the algorithms below. If the check digit is incorrect, bede will not be accepted. ble check digit C check digit whether to include the check digit in the data being	Enable Disable No
(min/max) Interleaved 25 Check digit verification Transmit check digit Convert Interleaved 25	 Rang Decide w one of the the barco Disat USS OPCO Decide w transmitted Convert following The test 	<pre>// (1~55) // hether to verify the check digit. If desired, select le algorithms below. If the check digit is incorrect, ode will not be accepted. // hether to be accepted. // hether to include the check digit in the data being ted. // a 14-character barcode into EAN-13 if the</pre>	Enable Disable No
(min/max) Interleaved 25 Check digit verification Transmit check digit Convert Interleaved 25	 Rang Decide w one of the the barco Disat USS OPCO Decide w transmitt Convert following The t check 	<pre>// (1~55) // hether to verify the check digit. If desired, select // hether to verify the check digit. If desired, select // hether below. If the check digit is incorrect, // ode will not be accepted. // hether to include the check digit in the data being // hether to include the</pre>	Enable Disable No

GS1 DataBar (RSS)		
GS1 DataBar-14	GS1 DataBar-14 is short for GS1 DataBar Omnidirectional. This group consists of (1) GS1 DataBar Omnidirectional, (2) GS1 DataBar Truncated, (3) GS1 DataBar Stacked, and (4) GS1 DataBar Stacked Omnidirectional.	Enable
GS1 DataBar Limited		Enable
GS1 DataBar Expanded	This group consists of (1) GS1 DataBar Expanded, and (2) GS1 DataBar Expanded Stacked.	Enable
Convert GS1 DataBar To UPC/EAN	"Convert to UPC/EAN" only applies to GS1 Databar-14 and GS1 Databar Limited barcodes not decoded as part of a Composite barcode.	No
	Convert to EAN-13	
	Strip the leading "010" from barcodes.	
	 "01" is the Application ID and must be followed by a single zero (the first digit encoded) 	
	Convert to UPC-A	
	Strip the leading "0100" from barcodes.	
	 "01" is the Application ID and must be followed by two or more zeros (but not six zeros) 	
Code 11		Enable
Check digit verification	Decide whether to verify check digits. If the check digit is incorrect, the barcode will not be accepted.	Disable
	Disable	
	One Check Digit	
	Two Check Digits	
Transmit check digit	Decide whether to include check digits in the transmitted data.	No
	"Check digit verification" must be enabled.	
Select Length	One or two fixed lengths	4~55
	Range (1~55)	
Chinese 25		Enable

MISCELLANEOUS

Laser Engine	Description	Default
Miscellaneous Optio	15	
Transmit Code ID character	Decide whether to include AIM Code ID in the beginning of none data.	
	▶ none	
	AIM code ID character	
	Each AIM Code ID contains the three-character string "]cm" –	
] = Flag Character (ASCII 93)	
	c = Code Character (see below)	
	m = Modifier Character (see below)	

AIM CODE ID - CODE CHARACTERS

Code Character	Code Type	
A	Code 39, Code 39 Full ASCII, Code 32	
С	Code 128, Coupon (Code 128 portion)	
d	Data Matrix	
E	UPC/EAN, Coupon (UPC portion)	
е	GS1 DataBar (RSS)	
F	Codabar	
G	Code 93	
Н	Code 11	
I	Interleaved 25	
L	PDF417, Macro PDF417, Micro PDF417	
М	MSI	
Q	QR Code, MicroQR	
S	Industrial 25 (Discrete 25), IATA 2 of 5	
U	Maxicode	
X	Code 39 Trioptic, Bookland EAN, Matrix 25, US Postnet, US Planet, UK Postal, Japan Postal, Australian Postal, Dutch Postal	

AIM CODE ID - MODIFIER CHARACTERS

Code Type	Option Value	Option
Code 39	0	No check character or Full ASCII processing.
	1	Check digit has been verified.
	3	Check digit has been verified and stripped.

	4	Full ASCII conversion has been performed.
	5	Result of option values 1 and 4.
	7	Result of option values 3 and 4.
Code 128	0	Standard data packet. No Function Code 1 "FNC1" in the first character position.
	1	Function Code 1 "FNC1" in the first character position.
	2	Function Code 1 "FNC1" in the second character position.
Interleaved 25	0	No check digit processing.
	1	Check digit has been verified.
	3	Check digit has been verified and stripped.
Codabar	0	No check digit processing.
Code 93	0	Always transmit 0.
MSI	0	Modulo 10 check digit verified and transmitted.
	1	Modulo 10 check digit verified but not transmitted.
Industrial 25 (Discrete 25)	0	Always transmit 0.
UPC/EAN	0	Standard data packet in full EAN country code format, which is 13 digits for UPC-A and UPC-E (not including addons).
	3	Standard data packet with two-digit or five-digit addons.
	4	EAN-8 data packet.
		Addon 2 barcode, 012345678905-10, is transmitted to the host ter string,] E 3001234567890510.
Bookland EAN	0	Always transmit 0.
Trioptic Code 39	0	Always transmit 0.
Code 11	0	Single check digit (has been verified.)
	1	Two check digits (has been verified.)
	3	Check digit has been verified but not transmitted.
GS1 DataBar	0	Always transmit 0.
(RSS)		SS Limited will be transmitted with an Application Identifier pple, an RSS-14 barcode, 10012345678902, is transmitted as 5678902.

Note: In GS1-128 emulation mode, RSS is transmitted using Code 128 rules (= "]C1").

EAN.UCC Composites (RSS, GS1-128, 2D portion of UPC composite)	Native mode tra	ansmission
	0	Standard data packet
	1	Data packet containing the data following an encoded symbol separator character.
	2	Data packet containing the data following an escape mechanism character. The data packet does not support the ECI protocol.

3	3	Data packet containing the data following an escape mechanism character. The data packet supports the ECI protocol.
C	GS1-128 emulat	ion
1	1	Data packet is a GS1-128 barcode (= data is preceded with "] JC1").

Note:	UPC portion	of composite is	transmitted	using	UPC rules.
-------	-------------	-----------------	-------------	-------	------------

PDF417, Micro PDF417	0	Scan engine is set to conform to protocol defined in 1994 PDF417 symbology specifications.
		When this option is transmitted, the receiver cannot reliably determine whether ECIs have been invoked or whether data byte 92 _{DEC} has been doubled in transmission.
	1	Scan engine is set to follow the ECI protocol (Extended Channel Interpretation). All data characters 92_{DEC} are doubled.
	2	Scan engine is set for Basic Channel operation (no escape character transmission protocol). Data characters 92_{DEC} are not doubled.
		When decoders are set to this mode, unbuffered Macro symbols and symbols requiring the decoder to convey ECI escape sequences cannot be transmitted.
	3	The barcode contains a GS1-128 symbol, and the first codeword is 903-907, 912, 914, 915.
	4	The barcode contains a GS1-128 symbol, and the first codeword is in the range 908-909.
	5	The barcode contains a GS1-128 symbol, and the first codeword is in the range 910-911.
	A PDF417 ba transmitted as	rcode, ABCD, with no transmission protocol enabled, is]L2ABCD.
Data Matrix	0	ECC 000-140, not supported.
	1	ECC 200.
	2	ECC 200, FNC1 in first or fifth position.
	3	ECC 200, FNC1 in second or sixth position.
	4	ECC 200, ECI protocol implemented.
	5	ECC 200, FNC1 in first or fifth position, ECI protocol implemented.
	6	ECC 200, FNC1 in second or sixth position, ECI protocol implemented.
Maxicode	0	Mode 4 or 5
	1	Mode 2 or 3
	2	Mode 4 or 5, ECI protocol implemented.
	3	Mode 2 or 3, ECI protocol implemented in secondary message.

QR Code	0	Model 1
	1	Model 2, ECI protocol not implemented.
	2	Model 2, ECI protocol implemented.
	3	Model 2, ECI protocol not implemented, FNC1 implied in first position.
	4	Model 2, ECI protocol implemented, FNC1 implied in first position.
	5	Model 2, ECI protocol not implemented, FNC1 implied in second position.
	6	Model 2, ECI protocol implemented, FNC1 implied in second position

Note: For JPEG files, these BPP settings are ignored for it always uses 8 bits per pixel!

Appendix IV

2D IMAGER (SE4500DL)

The tables below list the symbology settings for 2D imager (SE4500DL).

SYMBOLOGY SETTINGS

1D SYMBOLOGIES

2D Engine	Description	Default
Codabar		Enable
CLSI editing	When applied, the CLSI editing strips the start/stop characters and inserts a space after the first, fifth, and tenth characters of a 14-character Codabar barcode. The 14-character barcode length does not include	No
	start/stop characters.	
NOTIS editing	Sets whether to include start/stop characters in the transmitted data.	No
	 NOTIS Editing is to strip the start/stop characters, i.e. to disable "Transmit Start/Stop Characters". 	
Select Length	One or two fixed lengths	4~55
(min/max)	▶ Range (1~55)	
Intercharacter Gap Size	The Code 39 and Codabar symbologies have an intercharacter gap that is typically quite small. Due to various barcode printing technologies, this gap can grow larger than the maximum size allowed, preventing the scan engine from decoding a barcode. If this problem occurs, set it to "Large Intercharacter Gaps" to tolerate these out-of-specification barcodes.	Normal
	 Normal intercharacter gaps 	
	Large intercharacter gaps	
Code 128		Enable
Code 128	Read standard Code 128 barcodes (= without leading FNC1 character).	Enable
GS1-128 (UCC/EAN-128)	Read GS1-128 barcodes with leading FNC1 character.	Enable
ISBT 128	Read ISBT 128 barcodes.	Enable

Industrial 25 (Discret	te 25)	Enable
(min/max)	Range (1~55)	
Select Length	One or two fixed lengths	4~55
Code 93		Enable
	Large intercharacter gaps	
	 Normal intercharacter gaps 	
	larger than the maximum size allowed, preventing the scan engine from decoding a barcode. If this problem occurs, set it to "Large Intercharacter Gaps" to tolerate these out-of-specification barcodes.	
Intercharacter Gap Size	The Code 39 and Codabar symbologies have an intercharacter gap that is typically quite small. Due to various barcode printing technologies, this gap can grow	Normal
Select Length (min/max)	 One or two fixed lengths Range (1~55) 	4~55
Full ASCII conversion	Code 39 Full ASCII includes all alphanumeric and special characters (full ASCII character set).	No
	transmitted."Check digit verification" must be enabled.	
Transmit check digit	Decide whether to include the check digit in the data being	No
Check digit verification	Decide whether to verify the check digit. If the check digit is incorrect, the barcode will not be accepted.	No
Code 32 Prefix	 Prefix character "A" to Code 32 barcodes. "Convert to Code 32" must be enabled for this to function properly. 	No
Convert Code 39 to Code 32	Convert to Italian Pharmacode.	No
	 Trioptic Code 39 is a variant of Code 39 used in the marking of computer tape cartridges. It always contains six characters. 	
Trioptic	Decide whether to decode Trioptic Code 39.	No
Redundancy Code 39	concatenation redundancy (2~20 times).	Enable
ISBT Concatenation	When "Auto-discriminate" is applied, decide the	10 times
	Auto-discriminate – When this option is selected, the reader decodes and concatenates pairs of ISBT barcodes immediately. If only a single ISBT barcode is present, the reader must decode 10 times before transmitting its data to confirm that there is no additional ISBT barcode.	
	 Enable – When this option is selected, there must be two ISBT barcodes for the reader to decode and perform concatenation. 	
	barcodes. Disable	

	One on two fixed lengths	4 55
Select Length (min/max)	 One or two fixed lengths Dense (1, 55) 	4~55
	Range (1~55)	
EAN/JAN		
Enable EAN-8		Enable
Enable EAN-13		Enable
Bookland EAN (ISBN)	EAN-13 barcodes starting with 978 will be converted to ISBN.	Enable
Enable Addons	 Decide whether to decode EAN-8, EAN-13, UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5). Ignore Addons Decode Only With Addons Auto-discriminate 	Ignore Addons
Addons redundancy	When "Auto-discriminate" is applied, decide the number of times $(2\sim30)$ of supplementary decoding of the same barcode that makes a valid reading.	10 times
EAN-8 extend	Convert EAN-8 to EAN-13 format.	No
UCC coupon extended code	barcodes starting with digits "99", and UPC-A/GS1-128 Coupon Codes.	No
	UPC-A, EAN-13, and GS1-128 must be enabled first!	
	Use "Addon Redundancy" to control auto-discrimination of the GS1-128 (right half) of a coupon code.	
UPC		
UPC-A/UPC-E/UPC-E1	For the default value, the UPC-A and UPC-E are enabled.	Enable
Enable Addons	 Decide whether to decode EAN-8, EAN-13, UPC-E0, UPC-E1, UPC-A with addons (including Addon 2 and 5). Ignore Addons Decode Only With Addons Auto-discriminate 	Ignore Addons
Addons redundancy	When "Auto-discriminate" is applied, decide the number of times (2~30) of supplementary decoding the same barcode that makes a valid reading.	10 times
Transmit check digit	Decide whether to include the UPC-A/UPC-E/UPC-E1 check digit in the data being transmitted.	Yes
Convert UPC-E0/ UPC-E1 to UPC-A	The UPC-E0/UPC-E1 barcode will be expanded into UPC-A, and the next processing will follow the settings configured for UPC-A.	No
UCC coupon extended code	 Read UPC-A barcodes starting with digit "5", EAN-13 barcodes starting with digits "99", and UPC-A/GS1-128 Coupon Codes. UPC-A, EAN-13, and GS1-128 must be enabled first! Use "Addon Redundancy" to control auto-discrimination of the GS1-128 (right half) of a coupon code. 	No

Transmit preamble	Decide whether to include the UPC-A/UPC-E/UPC-E1	
	preamble System Character (and Country Code) in the data being transmitted.	Character
Code 11		Enable
Check digit verification	Decide whether to verify check digits. If the check digit is incorrect, the barcode will not be accepted.	Disable
	Disable	
	One Check Digit	
	Two Check Digits	
Transmit check digit	Decide whether to include check digits in the transmitted data.	No
	"Check digit verification" must be enabled.	
Select Length	One or two fixed lengths	4~55
	Range (1~55)	
Interleaved 25		Enable
Check digit verification	Decide whether to verify the check digit. If desired, select one of the algorithms below. If the check digit is incorrect, the barcode will not be accepted.	Disable
	Disable	
	 USS check digit 	
	OPCC check digit	
Transmit check digit	Decide whether to include the check digit in the data being transmitted.	No
Convert Interleaved 25 to EAN-13	Convert a 14-character barcode into EAN-13 if the following requirements are met:	No
	The barcode must have a leading 0 and a valid EAN-13 check digit.	
	"Check digit verification" must be disabled.	
Select Length	One or two fixed lengths	4~55
(min/max)	Range (1~55)	
MSI		Enable
Check digit verification	One check digit is mandatory for decoding MSI barcodes. Select whether a second check digit should be verified. If the check digit is incorrect, the barcode will not be accepted.	Single Modulo 10
	If Two Check Digits option is selected, select one of the algorithms below.	
	Mod 10/Mod 11	
	Mod 10/Mod 10	
Transmit check digit	Decide whether to include the check digit in the data being transmitted.	No
Select Length	One or two fixed lengths	4~55
(min/max)	Range (1~55)	
GS1 DataBar (RSS)		

GS1 DataBar-14	GS1 DataBar-14 is short for GS1 DataBar Omnidirectional. This group consists of (1) GS1 DataBar Omnidirectional, (2) GS1 DataBar Truncated, (3) GS1 DataBar Stacked, and (4) GS1 DataBar Stacked Omnidirectional.	Enable
GS1 DataBar Limited		Enable
GS1 DataBar Expanded	This group consists of (1) GS1 DataBar Expanded, and (2) GS1 DataBar Expanded Stacked.	Enable
Convert GS1 DataBar To UPC/EAN	"Convert to UPC/EAN" only applies to GS1 Databar-14 and GS1 Databar Limited barcodes not decoded as part of a Composite barcode.	No
	Convert to EAN-13	
	Strip the leading "010" from barcodes.	
	 "01" is the Application ID and must be followed by a single zero (the first digit encoded) 	
	Convert to UPC-A	
	Strip the leading "0100" from barcodes.	
	"01" is the Application ID and must be followed by two or more zeros (but not six zeros)	
Composite Codes		
Composite CC-C	Enable or disable Composite bar codes of type CC-C.	Enable
Composite CC-A/B	Enable or disable Composite bar codes of type CC-A/B.	Disable
Composite TLC-39	Enable or disable Composite bar codes of type TLC-39.	Disable
UPC Composite Mode	UPC barcodes can be "linked" with a 2D barcode during transmission as if they were one barcode.	UPC Always Linked
	UPC Never Linked	
	Transmit UPC barcodes regardless of whether a 2D barcode is detected.	
	UPC Always Linked	
	Transmit UPC barcodes and the 2D portion. If the 2D portion is not detected, the UPC barcode will not be transmitted.	
	CC-A/B or CC-C must be enabled!	
	Auto-discriminate UPC Composites	
	Auto-discriminate UPC Composites Transmit UPC barcodes as well as the 2D portion if present.	
GS1-128 Emulation Mode for UCC/EAN Composite Codes	Transmit UPC barcodes as well as the 2D portion if	Disable
Mode for UCC/EAN	Transmit UPC barcodes as well as the 2D portion if present. Transmit UCC/EAN Composite Code data as if it was	Disable
Mode for UCC/EAN Composite Codes	Transmit UPC barcodes as well as the 2D portion if present. Transmit UCC/EAN Composite Code data as if it was	

Digit		
US Planet		Enable
UK Postal		Enable
Transmit UK Postal Check Digit	UK Postal must be enabled first!	Enable
Japan Postal		Enable
Australian Postal		Enable
Dutch Postal		Enable
Macro PDF		Enable
Macro PDF is a special fe Macro PDF417 or Macro	eature for concatenating multiple PDF barcodes into one file, MicroPDF417.	known as
Transmit/Decode Mode	Decide how to handle Macro PDF decoding.	Passthrough
	Buffer All Symbols / Transmit Macro PDF When Complete	All Symbols
	Transmit all decoded data from an entire Macro PDF sequence only when the entire sequence is scanned and decoded. If the decoded data exceeds the limit of 50 symbols, no transmission because the entire sequence was not scanned!	
	Transmit Any Symbol in Set / No Particular Order	
	Transmit data from each Macro PDF symbol as decoded, regardless of the sequence.	
	Passthrough All Symbols	
	Transmit and decode all Macro PDF symbols and perform no processing. In this mode, the host is responsible for detecting and parsing the Macro PDF sequences.	
ESC Characters	When enabled, it uses the backslash "\" as an Escape character for systems that can process transmissions containing special data sequences. It will format special data according to the Global Label Identifier (GLI) protocol, which only affects the data portion of a Macro PDF symbol transmission. The Control Header, if enabled, is always sent with GLI formatting.	

Note: When printing barcodes, keep each Macro PDF sequence separate, as each has a unique identifier. Do not mix barcodes from several Macro PDF sequences, even if they encode the same data. When you scan Macro PDF sequences, scan the entire Macro PDF sequence without interruption!

Chinese 25	Enable

Macro PDF		Enable
Transmit Check Digit	Decide whether to include the check digit in the data being transmitted.	No
Check digit verification	Decide whether to verify the check digit. If the check digit is incorrect, the barcode will not be accepted.	No
Redundancy	Decide whether to enable decode redundancy.	Disable
Select Length	 One or two fixed lengths Range (1~55) 	4~55

2D SYMBOLOGIES

2D Engine	Description	Default
2D Symbologies		
PDF417		Enable
MicroPDF417		Disable
MicroPDF417 Code 128 Emulation	Transmit data from certain MicroPDF417 barcodes as if it was encoded in Code 128 barcodes.	Disable
	 Transmit AIM Code Identifier in Miscellaneous Options must be enabled first! 	
	When applied, the MicroPDF417 barcodes are transmitted with one of these prefixes:	
	The first codeword of MicroPDF417 is 903-907, 912, 914, 915:	
	The original Code ID "]L3" will be changed to "]C1".	
	The first codeword of MicroPDF417 is 908 or 909:	
	The original Code ID "]L4" will be changed to "]C2".	
	The first codeword of MicroPDF417 is 910 or 911:	
	The original Code ID "]L5" will be changed to "]C0".	
Data Matrix		Enable
Data Matrix Inverse	Decide whether to decode Data Matrix Inverse.	Regular Only
	Regular Only	
	Decode regular Data Matrix barcodes only.	
	Inverse Only	
	Decode inverse Data Matrix barcodes only.	
	Autodetect	
	Decode both regular and inverse Data Matrix barcodes.	
Maxicode		Enable
QR Code		Enable
QR Code Inverse	Decide whether to decode QR Code Inverse.	Regular Only
	Regular Only	
	Decode regular QR Code only.	
	Inverse Only	
	Decode inverse QR Code only.	

	Autodetect Decode both regular and inverse QR Code.	
MicroQR		Enable
Aztec		Enable
Aztec Inverse	Decide whether to decode Aztec Inverse. Regular Only Decode regular Aztec barcodes only. Inverse Only Decode inverse Aztec barcodes only. Autodetect Decode both regular and inverse Aztec barcodes.	Regular Only

MISCELLANEOUS

2D Engine	Description	Default
Miscellaneous Options		
Transmit Code ID character	Decide whether to include AIM Code ID in the beginning of data.	none
	▶ None	
	 AIM code ID character (Refer to <u>AIM Code ID – Code</u> <u>Characters</u>) 	
	Each AIM Code ID contains the three-character string "]cm" -	
] = Flag Character (ASCII 93)	
	c = Code Character (see below)	
	m = Modifier Character (see below)	

Appendix V

HF RFID READER

HF RFID reader supports ISO14443A (Mifare) and B, 15693.

RFID TAG DEFAULT BLOCK

Tag Type	Standard	Default Block/Page
Mifare	ISO 14443A	4
SR176	ISO 14443B	4
ICODE SLI	ISO 15693	3
LRI512	ISO 15693	0
SRF55VxxP	ISO 15693	3
EM4135	ISO 15693	0
Tag-it HF-I	ISO 15693	0
Others	ISO 15693	0
ICODE	ICODE® (Phillips)	5
Tag-it	Tag-it® (TI)	0